

The Power of Crowd Based Challenges

NASA's Practical Toolkit for Open Innovation

NASA's Center of Excellence for
Collaborative Innovation (CoECI)

Steve Rader

steven.n.rader@nasa.gov
@NASA_NTL



NASA's Mission



Drive advances in science, technology, aeronautics, and space exploration to enhance knowledge, education, innovation, economic vitality, and stewardship of Earth.



Translation for NASA Workforce

Develop/Improve designs and methods that safely accomplish this mission within the constraints of the NASA budget.



This largely involves **developing systems** that can:
Get the job done (mostly to overcome the challenges of physics)

Minimize Mass and/or **Volume**

Minimum Power

Maximum Reliability

Minimum Cost

Other: Thermal, Safe for Humans, Stands up to Harsh Environments

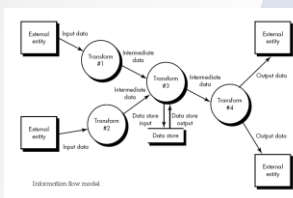


Current Toolset To Accomplish This Mission



Innovative Methods

Brainstorm, Structured Analysis, Sprint



Technical Journals & Associations



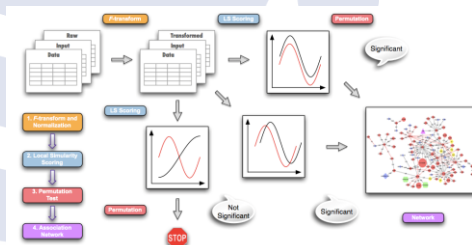
Experts

*Grey Beards,
Consultants,
Contractors*



Smart, Innovative Team Members with Lots
of Training, Degrees, and Experience

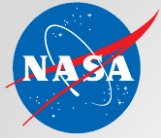
Internet Search



Labs & Analysis Tools

Training





A New Toolset is Now Available



open

Accessing people outside your organization up to and including the global public

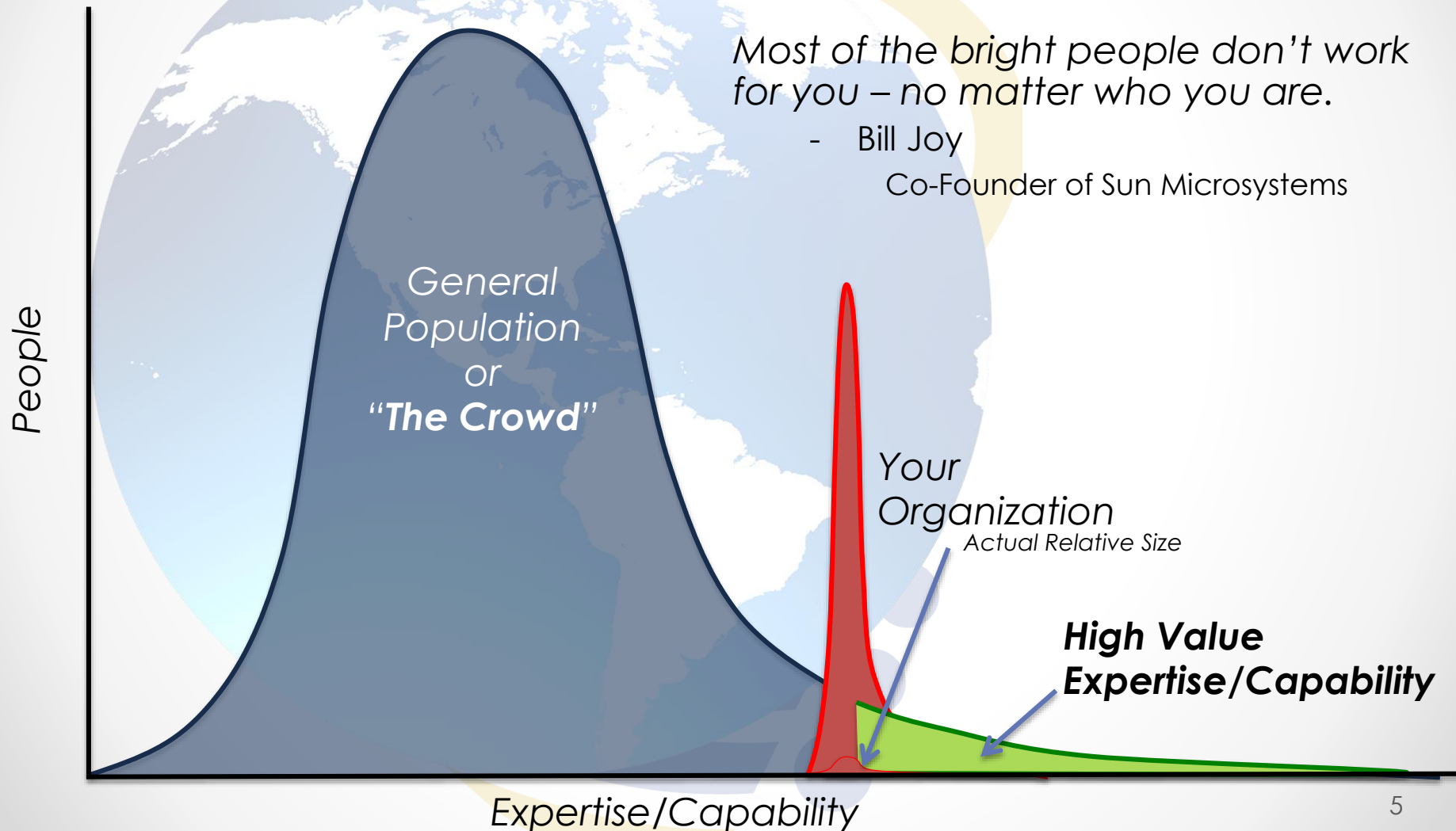
to find

Innovation

ideas, concepts, designs, or solutions that meet a previously unmet need possibly resulting in significant advances in performance.



Who Has The Expertise/ Capabilities You Need?





Networks & Communities

Curated Communities

NINESIGMA

Businesses, Universities,
Individuals
2,000,000



Freelancers
20,000,000



[topcoder]

Software Coders
1,000,000

Problem Solvers
375,000

Film-Makers
100,000



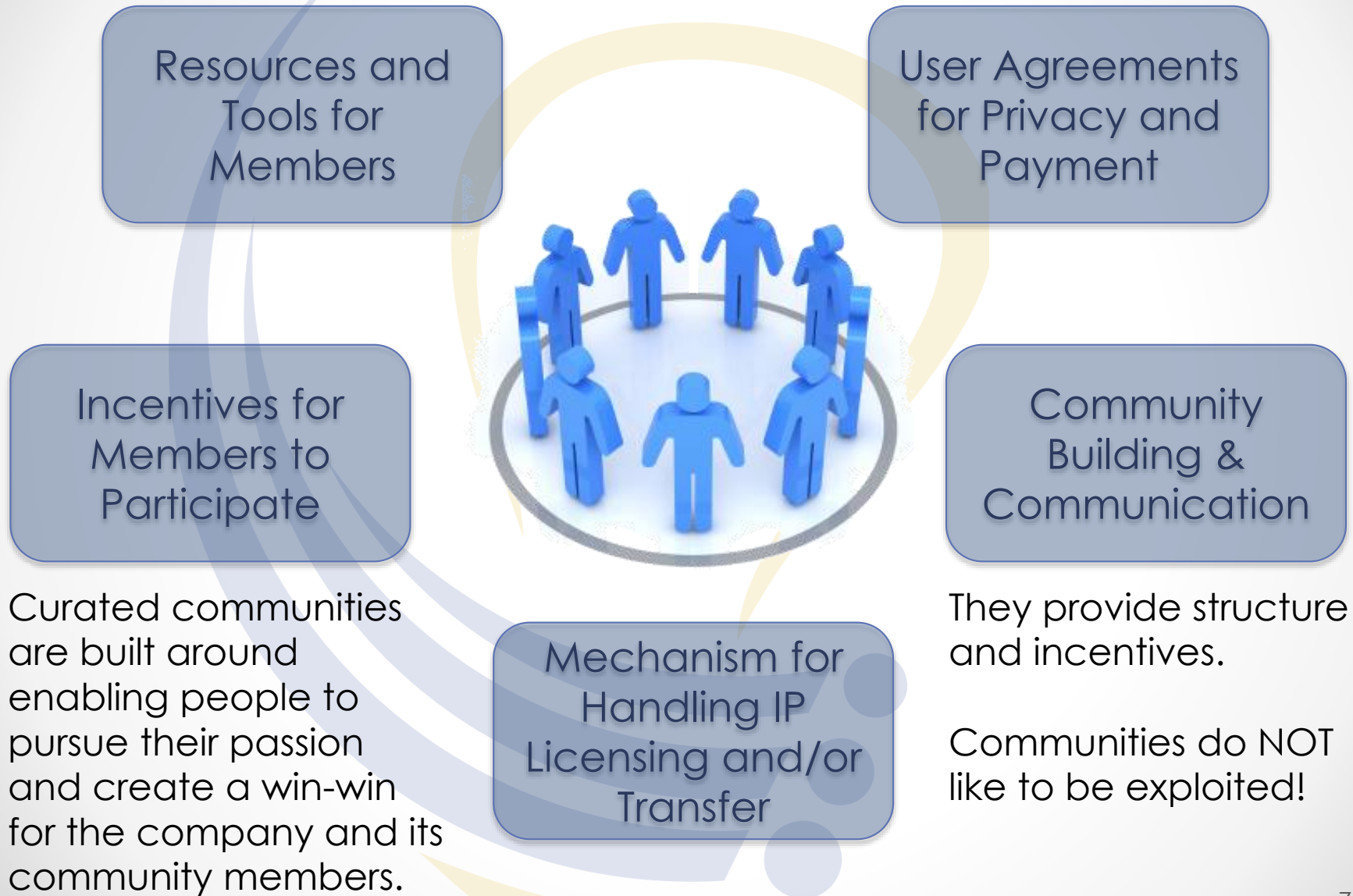
Engineers & Designers
3,000,000



GRABCAD



Curated Communities

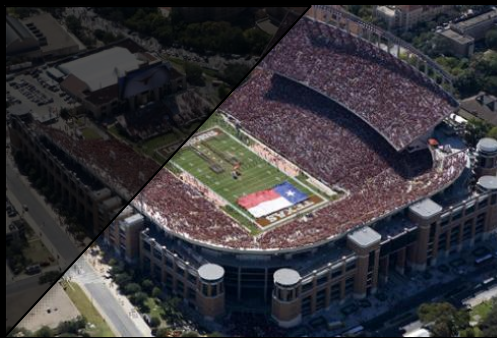


Texas A&M
“Kyle Field” Stadium
Capacity: 102,733



All of NASA Civil Servants and
Contractors
60,000

InnoCentive
375,000



Technical
Problem
Solvers



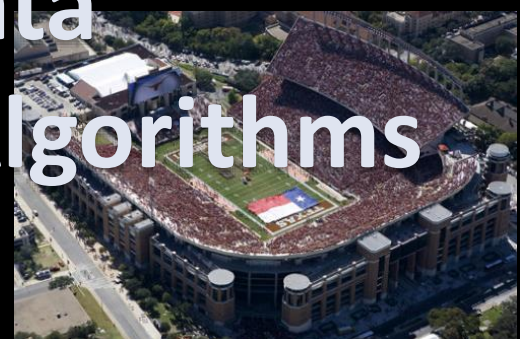
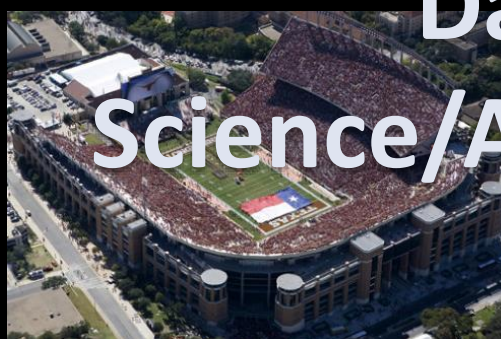
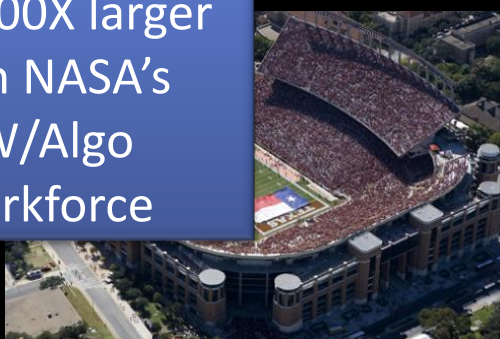
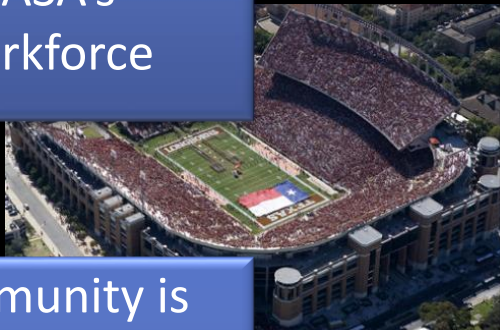
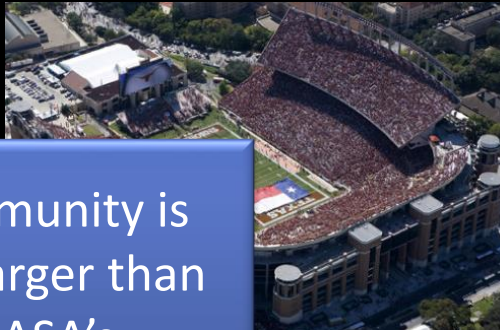
Community is 6X
larger than
NASA's
Workforce

Topcoder
1M

Software &
Algorithm
Developers

Community is
17X larger than
NASA's
Workforce

Community is
200-500X larger
than NASA's
SW/Algo
Workforce

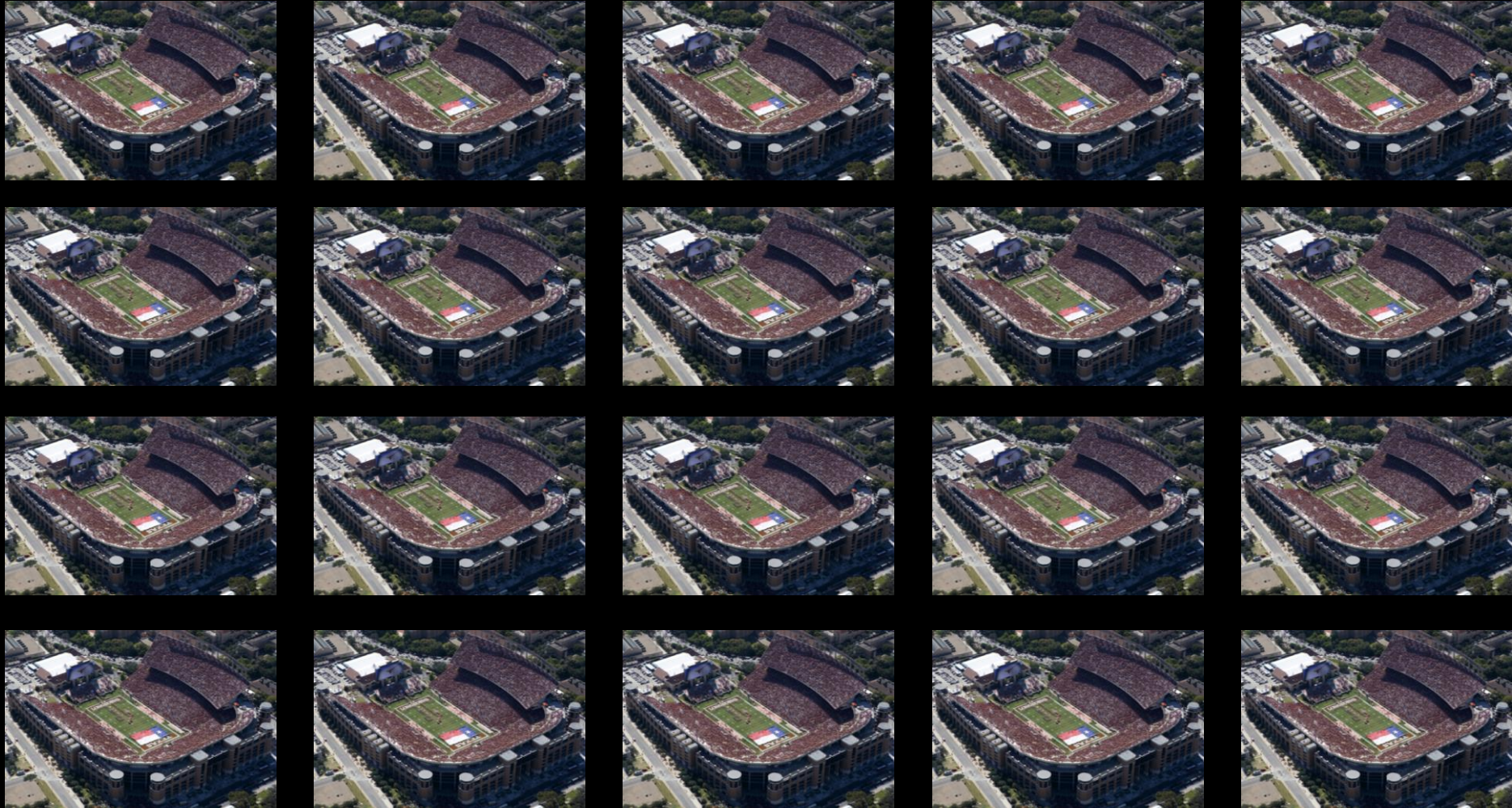


400,000
Focused on
Data
Science/Algorithms

NineSigma
2M

Technical
Problem Solvers
Network of Individuals,
Universities, & Companies

Community is 33X
larger than NASA's
Workforce





GrabCAD
3M

Mechanical
Engineers and
Designers

Community is 50X
larger than NASA's
Workforce
>500X CAD Design

Freelancer
20M

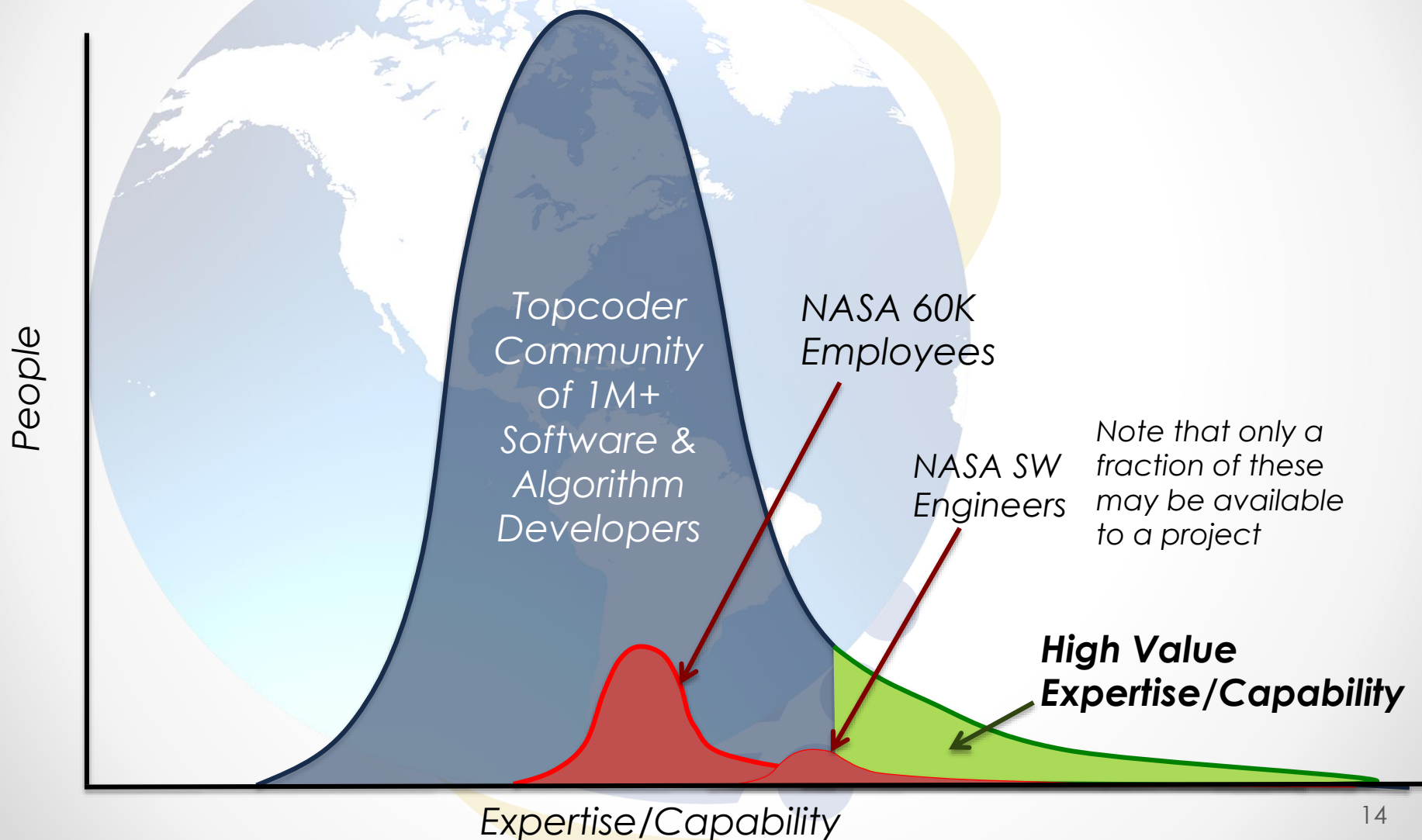
Multi-Discipline
Freelancer
Workers

Community is 333X
larger than NASA's
Workforce





Specialized Curated Communities



Formulate the
Problem Statement

A well formulated problem statement
(with good success criteria)

Design the
Challenge

A well designed challenge
(including setting the right prize amount)

Execute the
Challenge

Knowing how
to do all of
these steps
really helps to
mitigate the issues
associated with this
“too many solutions” problem.

ALL of these steps can help to
minimize the number of solutions
you end up needing to evaluate.

Solution Filtering (optional)

Solution filtering
mechanisms are
offered
by some
platforms

Pick the Winner(s)
Evaluating

Get Your Solution
IP licensing and/or transfer



Accessing the Crowd Using Challenges



Why Does The Crowd Contribute?



Earn Money (real or virtual)

Have Fun (or pass the time)

Socialize with Others



Obtain Recognition or Prestige

(leaderboards, badges)



Do Good (altruism)



Learn Something New



Obtain Something Else

Create Self-Serving Resource

Multiple Incentives can often operate in parallel



Effectively Using Communities



Solve a Problem

Create an Innovative New Solution

Apply an Known Existing Technology

(in an innovative way)

Find an Unknown Existing Solution or Technology

(you didn't know existed)

Develop a Product

Access Best Possible Product or Service

(competition winner)

Provide a Service

Access Very Specific Expertise

(found through competition)

Diverse Membership



Innovation from Diversity found via Challenges
(Experience, Context/Perspective, Expertise)

Expert or Domain Focused Membership



High Quality Products/Services
(via Competition to get Best in Domain)



Crowdfunding

Financial contributions from online investors, sponsors or donors to fund for-profit or non-profit initiatives or enterprises.



Collective Knowledge

Development of knowledge assets or information resources from a distributed pool of contributors.



Tools

Applications, platforms and tools that support collaboration, communication and sharing among distributed groups of people.



Collective Creativity

Tapping of creative talent pools to design and develop original art, media or content.



Cloud Labor

Leveraging of a distributed virtual labor pool, available on-demand to fulfill a range of tasks from simple to complex.



Community Building

Development of communities through active engagement of individuals who share common passions, beliefs or interests.



Civic Engagement

Collective actions that address issues of public concern.



Open Innovation

Use of sources outside of the entity or group to generate, develop and implement ideas.

Crowdsourcing is Mainstream



What is NASA Doing with Crowdsourcing?



USAID
FROM THE AMERICAN PEOPLE



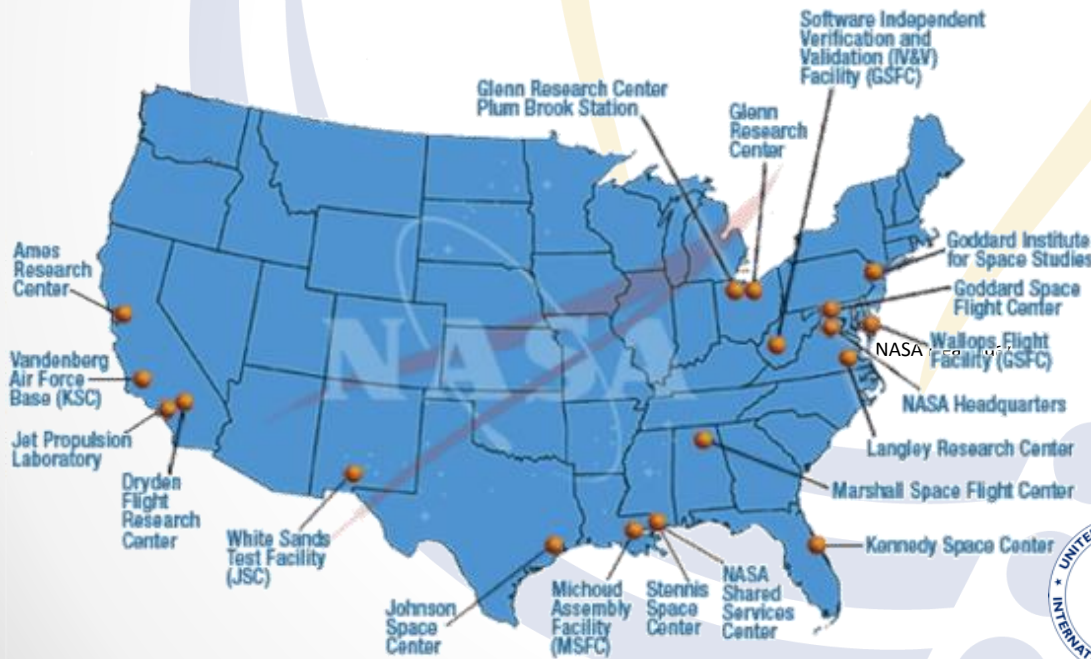
CMS
CENTERS for MEDICARE & MEDICAID SERVICES



NASA's Center of Excellence for Collaborative Innovation (CoECI)



- The **Center of Excellence for Collaborative Innovation (CoECI)** was officially launched in November of 2011 at the request of the White House Office of Science and Technology Policy (OSTP).
- **CoECI** works across all of NASA and with other federal agencies to infuse crowdsourcing methods as a set of available tools to create innovative, efficient, and optimal solutions to real world problems.



US Federal Agencies



The Center of Excellence for Collaborative Innovation

Jason Crusan
Director CoECI

Director, Advanced Exploration Systems
HEOMD, NASA Headquarters



Lynn Buquo
Manager CoECI

Human Health and Performance
NASA Johnson Space Center



Carolyn Woolverton
Customer Relationships Manager

Human Health and Performance
NASA Johnson Space Center



Carol Galica
Technical Integration

Advanced Exploration Systems, HEOMD
Stellar Solutions – NASA Headquarters



Carissa Callini
NASA@work Lead

Human Health and Performance
Wyle - Johnson Space Center



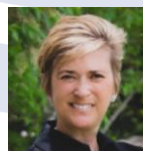
Jeff Doi
Information Management Specialist

Human Health and Performance
Wyle - Johnson Space Center



Christine Jenkins
Technical and Business Integration

Human Health and Performance
Wyle/Stellar - Johnson Space Center



Dr. Jeff Davis, M.D.
Deputy Director CoECI

Director, Human Health and Performance
NASA Johnson Space Center



Steve Rader
Deputy Manager CoECI

Human Health and Performance
NASA Johnson Space Center



Allison Wolff
Innovation Strategist

Human Health and Performance
NASA Johnson Space Center



Karl Becker
Business/Innovation Architect
Advanced Exploration Systems, HEOMD
Stellar Solutions – NASA Headquarters



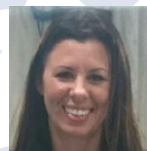
Michael Ching
Technical Integration
Advanced Exploration Systems, HEOMD
Stellar Solutions – NASA Headquarters



Robert Lewis
Web Community Manager
Human Health and Performance
Wyle - Johnson Space Center



Aubrie Henspeter
Contracting Officer
Procurement
NASA Johnson Space Center



Colleen Wells
Contract Support
Procurement
NASA Johnson Space Center



Duration

Prizes

Product

Participation

CENTENNIAL
CHALLENGES

Centennial Challenges



Years



\$M+

Tech Dev &
Demo



NTL Curated Community Challenges



Months



\$1K-
\$100Ks

Ideas,
Designs,
Software



Student-Focused Challenges



Months



Recognition
Rewards

Vary in scope,
Inspire,
Educate,
Partner



Space Apps Challenge



Days/We
eks



Recognition

Software
Apps



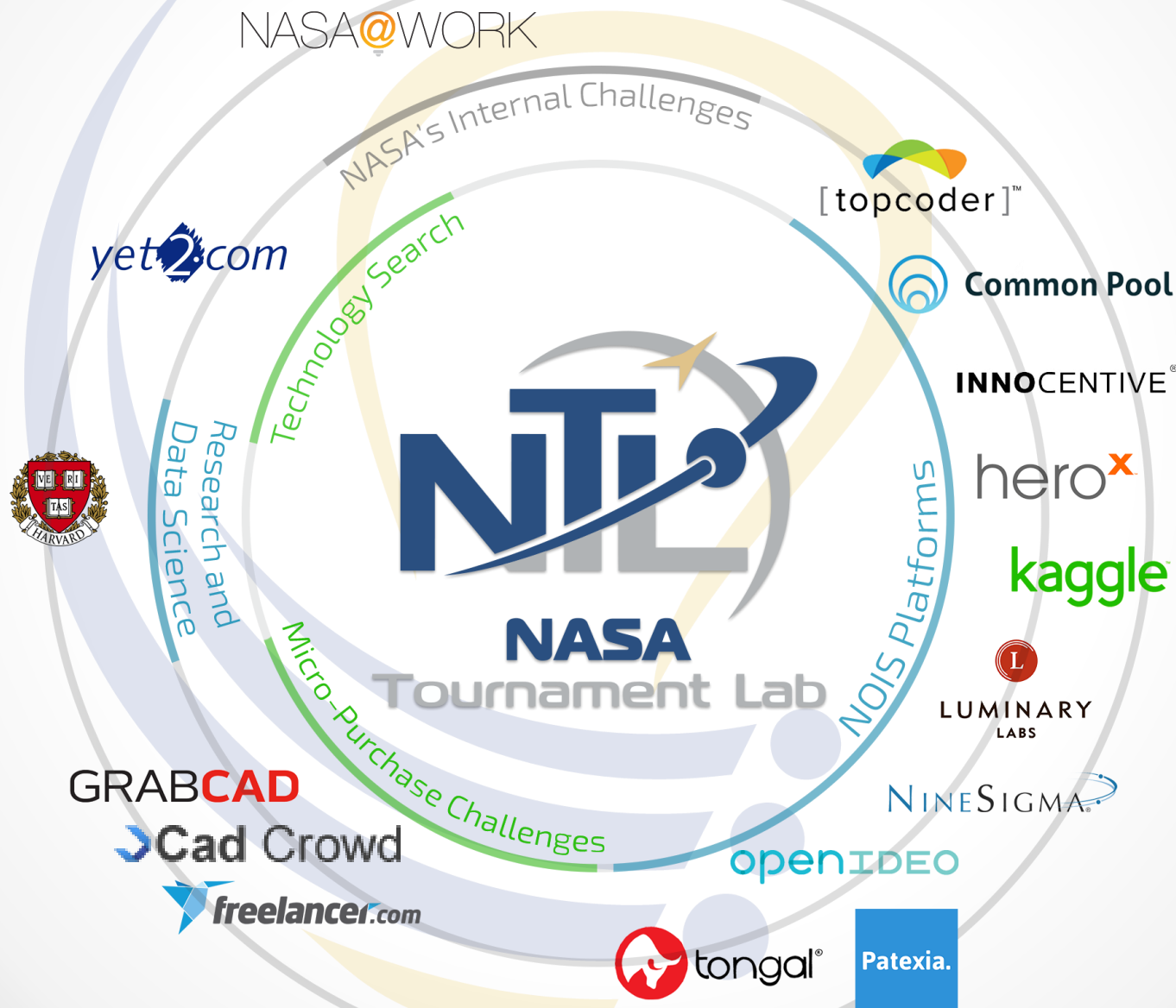


The CoECI Toolkit

Available to ALL NASA Projects

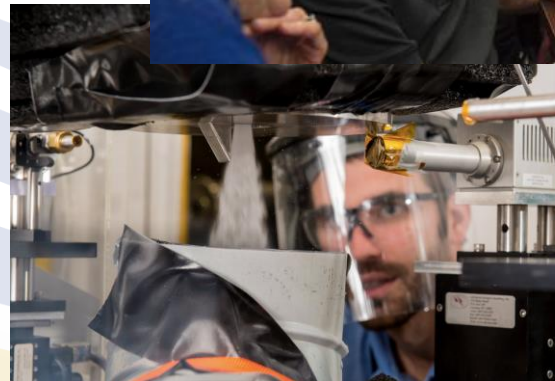


NASA@WORK



NASA@WORK

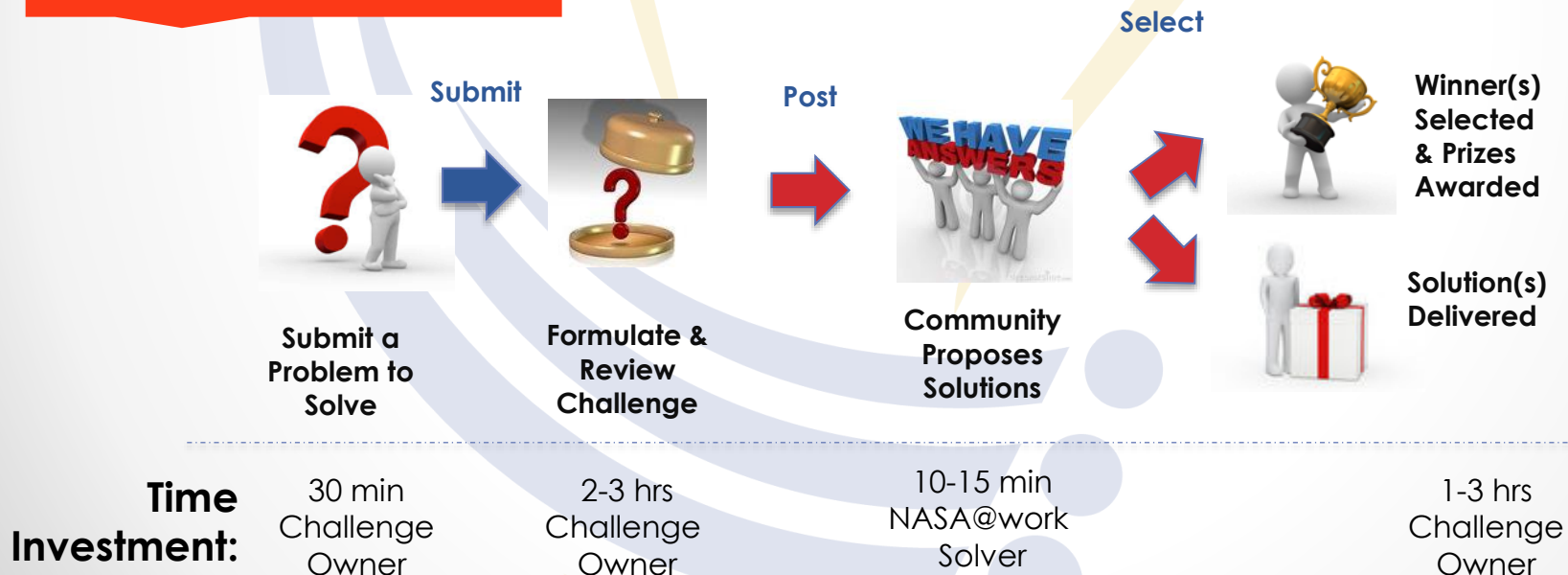
Start with our most innovative community: NASA



What Is NASA@work?

- A NASA-wide platform for employees to find technical solutions, new ideas, or expertise using prize-based challenges (crowdsourcing).
- Operated by the NASA Center of Excellence for Collaborative Innovation (CoECI)
- Supported and funded by OCT

How Does It Work?

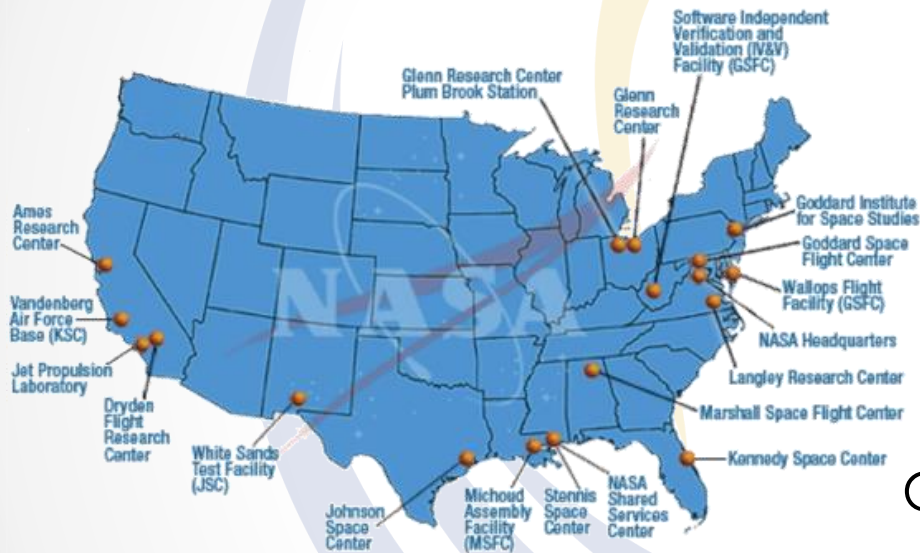


NASA@WORK

**People that work at
NASA want to make
a difference!**

Over 19,000 Registered Members

(+32% of NASA's 60,000 CS & Contractor Workforce)



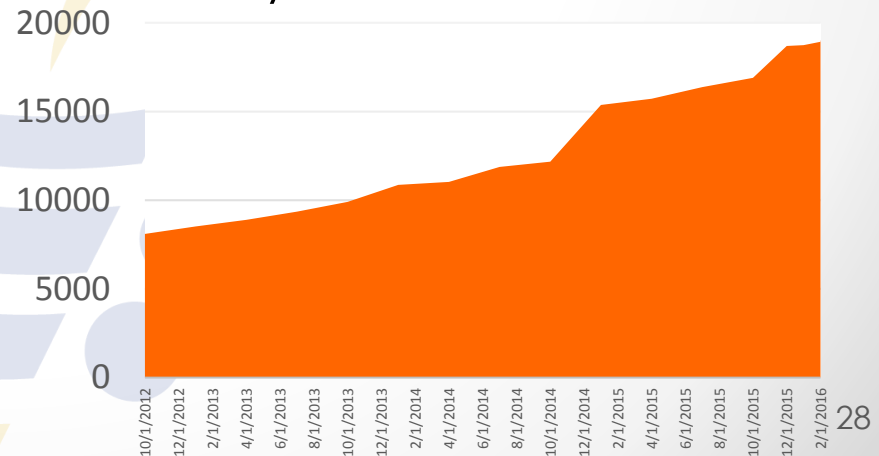
18-20 Challenges per Year

2-4 Active challenges posted
at any one time

Growth of the NASA@work
Community since October 2012

113 Challenges Posted

~80% Success Rate





Welcome to the NASA@work platform!

This platform is open to Civil Servants. Contractors may be able to participate with approval of their company management. If you are a contractor, read [important information](#) that you and your company need to be aware of before using this platform.

Newsflash: [NASA@work August Bulletin](#)

➕ Create a Challenge

➕ Suggest a Challenge

LEADERBOARD

Recent winners

Arai, Tatsuya (JSC-XA111)[OCEANEERING SPACE SYSTEMS]

Solved: 2

Posts Written: 4

DARCIE, CHRISTINA M. (JSC-EC311)

Solved: 2

Posts Written: 4

Sims, Jerry L. (IVV-1800)

Solved: 1

Posts Written: 1

Dorris, Karen J. (JSC-OP)[BARRIOS TECHNOLOGY LTD]

Solved: 1

Posts Written: 3

LAUCHNER, ADAM C. (JSC-OZ)[THE BOEING COMPANY]

Solved: 1

Posts Written: 4

Moore, Kevin (JSC-OP)[BARRIOS TECHNOLOGY LTD]

Solved: 2

Posts Written: 17

Schneiderman, Jason S. (JSC-SK)[WYLE INTEG. SCI. & ENG.]

Solved: 1

Posts Written: 4

Hintze, Paul E. (KSC-UBR30)

Solved: 2

Posts Written: 3

RECENT ACTIVITY

FEATURED CHALLENGES



Non-Treadmill Device that provides Treadmill Benefits for Future Mars/Exploration Missions #2147

Posted by Moore, Cherice (JSC-ER311) on Aug 10, 2015



Exercise is a major mitigation to many deleterious physiological effects of spaceflight and is required for crewed missions. In particular, treadmills have been critical in providing multiple physiological benefits to crewmembers for missions greater than approximately 30 days, including reduced degradation of:

1. Bone structural strength of lumbar spine, pelvis, femoral neck and trochanter (due to the ground reaction forces of approximately 2-3 times the person's body weight that are reacted by the bones and muscles of the lower body)
2. Cardiovascular fitness (due to the increased heart rate from aerobic exercise)

▼ Read more...

🔧 Engineering, Experimental Design, Hardware / Systems / Design, Human Health and System Support, Ideation, Operations, Technology Development

📅 Sep 18, 2015

🏆 Award Details >>

🚩 OPEN

50 Solutions/Replies Submitted

✎ Edit

👁 View Challenge

Deadline

OFF

ON

Following



Voting Challenge: The Write Stuff! #2179

Posted by Drake, Bret G. (JSC-XM111) on Sep 01, 2015



The initial review and evaluation of the [The Write Stuff](#) Challenge have been completed (to see the original challenge write-up, please visit: <https://nasa.innocentive.com/ici/UXChallenge/show/2122>). The Challenge Owner received a fantastic response and the NASA@work community now has the opportunity to vote for their favorite stories!

📅 Sep 11, 2015

🏆 Award Details >>

🚩 OPEN

Determining Urine Volume in Microgravity

Challenge –
Sought to identify an alternate method for real-time in-flight urine volume measurements and maintain the capability to take samples to Earth for additional analysis



60 Submissions

2 Solutions
Awarded

Saved an
estimated
\$1.3 M; 3-5
years



NASA@WORK

Results

- Microgravity Capillary Graduated Cylinder (working prototype) and Calorimetry
- Unknown collaboration was identified within a sister organization

Odor Control and Trash Containment for Orion

Challenge –
Find a way to control the odor from trash and waste for long duration (21 day) missions on Orion with mass and volume minimized.



29 Submissions

5 Solutions
Awarded

Significantly
Advanced
Towards a
Solution



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Results

“We received a lot of great ideas....unique innovative ideas were submitted ... Great results overall - gave us a huge head-start on this project's development.” Holly Cagle – Challenge Owner

Use of Thorium Instead of Uranium

Challenge –
This challenge sought to identify any research that NASA has conducted into the use of Thorium instead of Uranium to generate nuclear power



NASA@WORK



17 Submissions

1 Solution
Awarded

Also
discovered
Apollo-era
research
results

Results

Winning submission was “instrumental in helping KSC understand the research NASA has funded in this area” Michael Lester– Challenge Owner.

Lab Equipment Obsolescence: Cytometer

Challenge –
This challenge sought to identify cost-effective solutions to keep the Cytometer in operable use

41 Submissions

4 Solutions
Awarded



Significantly
Advanced
Towards a
Solution



NASA@WORK

Results

- Challenge received 4 different detailed suggested solutions that have a high chance of helping to achieve the challenge goals.
- Life extension of this hardware will save significant budget.

Display Format Development System for Deep Space Human Spacecraft

Challenge –
Looking for displays
for use
onboard a deep
space human
module to be used
by the crew in
combination with
Orion spacecraft



51 Submissions

2 Solutions
Awarded

Owner
impressed at
the number
and quality of
submissions



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Results

- Both solutions were viable and previously not known to the Challenge Owner (CO)
- Implemented several displays using the software platform that was selected

Washing Produce Grown in Space!

Challenge –
Seeking practical
method solutions to
sanitize produce
grown on ISS.



37 Submissions

2 Solutions
Awarded

Estimated
cost savings
of \$125K



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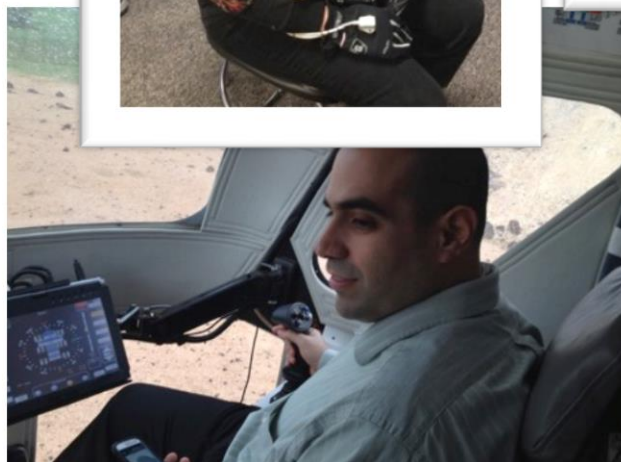
Results

- Two solutions selected viewed as practical and effective
- One of the biggest benefits was collaborating with JSC on SBIRs activity currently in work

NASA@WORK

Incentive Program:

1. Cool NASA Experience
 - a cool tour for the winner at their center
2. Astronaut Autographed Item
 - personalized astronaut autograph for the winner
3. Item Flown in Space
 - an NASA@work sticker-badge that was flown in space
4. NASA External Public Recognition
 - public recognition on the NASA@work external website; tweets by multiple NASA handles
5. Recognition by Center Director and Agency Management
 - a meeting or lunch with the winner's Center Director and/or with Agency Management
6. Call from Space/Social Media Recognition from Astronaut
 - a call from space or social media recognition from an astronaut
7. Themed Award System
 - a themed award system based on how many times a winner has won on the NASA@work platform





NASA@WORK

Join by going to

<http://nasa.innocentive.com>

Use Your NASA ID Max Login



NASA Open Innovation Services (NOIS) Contract



- In June, 2015 NASA announced the results of the NASA Open Innovation Services (NOIS) Procurement.
- Result was 10 contracts with 10 companies who specialize in challenge management and administration in a variety of disciplines on a variety of platforms.
- Greatly expanded the kind of challenges NASA can launch as well as generating some healthy competition among the companies on contract.

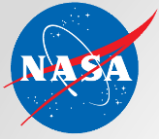


Platforms

Innovation & Problem Solving Challenge Results

Using Challenges with Diverse Communities to
develop unique and innovative approaches
to unsolved problems





NTL Innovation Platforms



- Innovative Problem Solving Communities composed of large diverse communities with a variety of expertise
- Over 5 years of experience with InnoCentive challenges
- New NASA Open Innovation Services (NOIS) Contract added new communities
- A total of 6 communities focused on Innovative Problem Solving Challenges available to NASA



INNOCENTIVE®

NINESIGMA®



**LUMINARY
LABS**


openIDEO

hero^x



Common Pool

Diversity is the Key to Innovation



One MIT study into InnoCentive revealed that solvers were more successful when they had less experience in the relevant discipline.

Some data suggests that as much as 70% of successful InnoCentive challenge solutions are solved by individuals outside of the challenge's specific technical domain.



Swiss company with 80,000 employees, Roche operates in 150 countries and has R&D operations in Europe, North America and Asia-Pacific (\$8B+ in R&D annually)

Diagnostics

Roche is a world leader in medical diagnostics.



Roche ran an InnoCentive challenge:
A \$20,000 prize to develop a better means of measurement in an automated chemical analyzer

“In 60 days, Roche was able to **solve a problem** that it and its partner have been tinkering with and optimizing for the **last 15 years**. The solutions provided actually mirrored the entire history of Roche’s R&D programme. **All of the solutions Roche had tried** came in. “

Julian Birkinshaw, MLabnotes, University of London Business School

InnoCentive: Current Industry Challenges



Seeking New Technologies for Denture Adhesives

Making Salty Taste



Enel Challenge: Portable Communication System for Tunnels and Confined Spaces

HeroX	30 open challenges (50+ total)	38M members
NineSigma	27 open challenges (2500+ total)	2M members
InnoCentive	23 open challenges (2000+ total)	375K members
The Common Pool	14 open challenges (30+ total)	100K members
Luminary Labs	11 open challenges (15+ total)	100K members
OpenIDEO	6 open challenges (40+ total)	85K members
Patexia	1 open challenge (170+ total)	12K members

Over 100 industry and government innovation challenges are in progress right now*.

*As of May 13, 2016

Challenge: Fast Current Switch in Plasma Device



Invertebrates in River and Estuary Systems

Portable Roof Damage Detection



NON-INVASIVE MEASUREMENT OF INTRACRANIAL PRESSURE

Challenge - Non-invasive method or technology to measure the absolute intracranial pressure (i.e., the pressure of the interior of a human's head).

Total Cost to NASA \$35,000

Challenge Award \$15,000



Resulted in Partnerships

Results

- UCLA's ICP Algorithm was selected as winning solution; Also identified via a Tech Scouting effort
- Being considered as addition to active flight study pending accuracy validation



MARS BALANCE MASS

Challenge -
Ideas to find dual
purpose for
balance mass
that is jettisoned
from Mars landers
to balance the
aircraft during
entry and landing



Total Cost to
NASA \$50,000

Challenge
Award
\$25,000

Concept
for Future
Lander
Designs



Results

- Winner: Concept for ionospheric and atmospheric analysis of Mars via tracer element release
- Honorable Mention: Concept to study Mars winds using deployable micro-balloons

STRAIN MEASUREMENT OF KEVLAR WEBBING

Challenge -
Solve a 3-year-old problem for how to test Kevlar webbing for its durability in the trying conditions in space.

Total Cost to NASA
\$40,000

Challenge
Award
\$20,000

72
Submissions
from
19 Countries

Results

3 Awards for similar solutions - winning solutions were quick, simple & easy to test

"So simple, so elegant how could we NOT have thought of this ourselves."

Tom Jones, Deputy Project Manager, Research Lunar Surface Systems



GALACTIC COSMIC RAY

2 Challenges -
To develop concepts for protection of humans from Galactic Cosmic Rays (GCR).
To develop specific magnetic field or material layer configurations to improve GCR protection.



Total Cost to NASA
(per challenge) \$32,000
& \$48,000

Challenge
Awards
\$12,000 & \$0

Pay for
Performance
-
No Solution,
No Prize

Results

- No concepts or solutions were found that the GCR team was not already aware of and working
- Validated the GCR team's approach to addressing this very difficult issue



TEST METHODS FOR ASSESSING WEAR FOR SPACE SUIT TEXTILES

A challenge seeking proposals for test methods or procedures to assess wear/damage to candidate space suit textile materials



Total Cost to NASA \$40,000

Challenge Awards
3 x \$5,000

23
Submissions
from 7
countries

NINESIGMA™
Accelerating the Innovation Cycle

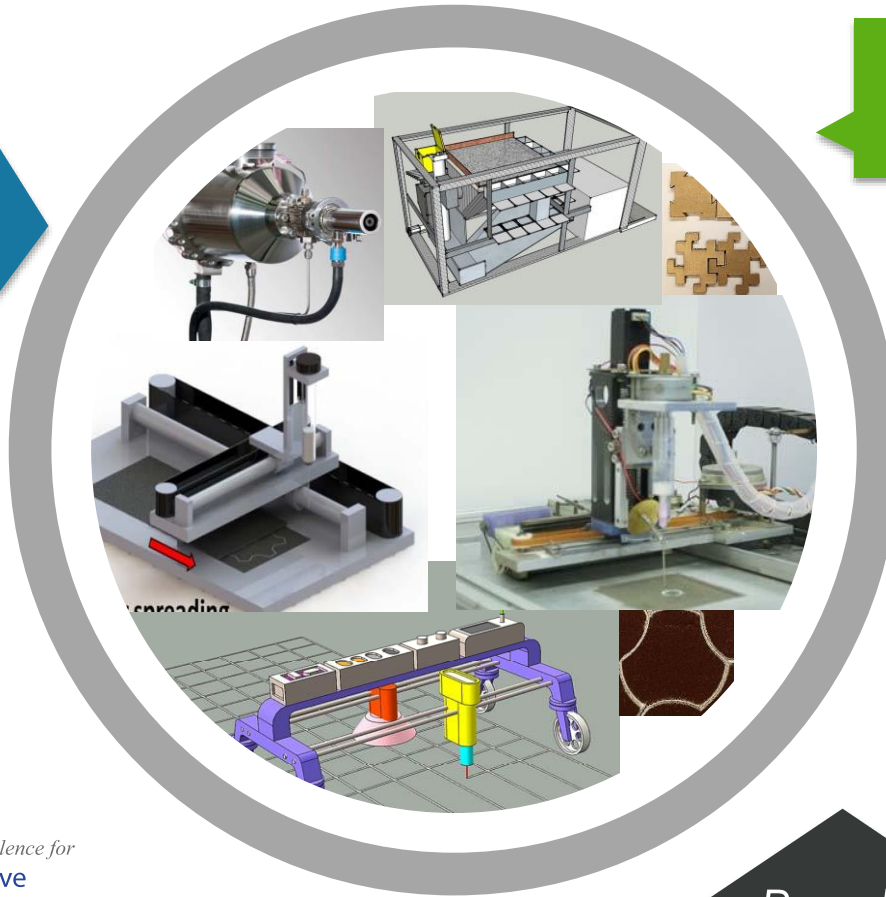


Results

- Three different test methods were awarded with quite different approaches.
- One Team from University of Akron, one from a graduate student, and one from a metal worker.
- Winning solution provided a quick and easy test method that yields clear and concise results.

CONVERTING IN SITU MATERIALS

A challenge seeking systems that can convert in situ materials into interlocking structural elements for construction that can support exploration on a planet.



Total Cost to NASA \$40,000

Challenge Awards
3 x \$5,000

Winning solution from a world recognized leader in the field

Results

- 3 winning concepts/technologies were selected
- Submissions were all very detailed with supporting math and chemistry data
- A wide range of approaches were submitted (63 submissions total)

NINESIGMA
Accelerating the Innovation Cycle



Algorithm & Software Challenge Results

Leverage Competition to Optimize Complex
Algorithmic Problems or Build an App

NTL Algorithm & Software Platforms

- Data Science and Software Development Communities composed of large communities with both specialized expertise and diversity.
- Over 5 years of experience with Appirio (TopCoder) challenges
- Services available include:
 - Big data/data science algorithm development and machine learning
 - Software Application Development (full life cycle)



kaggle



INNOCENTIVE

NINESIGMA



MEGABLAST

0.72 pts



The Challenge

Improve on NIH MegaBlast algorithm for nucleotide sequence alignment

4.3 hours

\$2M+
Multi-year
Development

47 min.

\$120K
1 year
Development

16 sec.

\$6K Prize
14 Day
Challenge

Active Software & Algorithm Contests

TopCoder Contests



GE - Customer Training
Management Tool
Wireframe Challenge (UIX)

Kaggle Contests



Draper Satellite Image
Chronology

Topcoder 80 open challenges (40,000+ Total) 1M
members

23 Design
57 Development
2 Data Science

Kaggle 16 open allenges (215 total) 300K members

Almost 100 government and industry algorithm & software
challenges are in progress right now*.

*As of May 13, 2016

Response REST API
(Coding)



Titanic: Machine
Learning from Disaster



**The Gates Foundation -
Binary to Text Software
Performance Challenge in
C (Algorithm)**

BILL & MELINDA
GATES foundation



**Facial Keypoints
Detection**

ASTEROID DATA HUNTER

Challenge -
Create an
algorithm to
detect moving
objects using
Catalina Sky
Survey (CSS)
data

Total Cost to
NASA \$186,980

Challenge
Award
\$71,370

15%
Improvement
†

Results

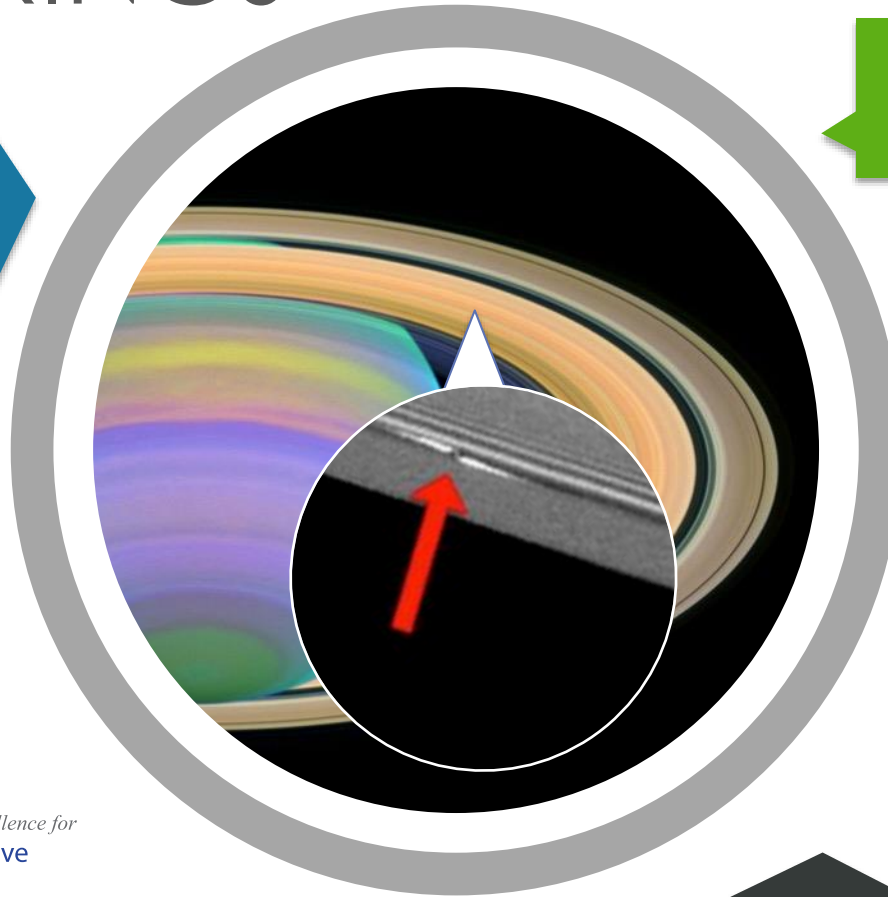
- 15% improvement over current methods
- Open Source App available for download on any laptop (9000 downloads as of 3/2016)
- Maintained by Planetary Resources, Inc.



PLANETARY DATA SYSTEMS

CASSINI RINGS

Challenge –
Find anomalies
and features of
interest in the
rings of Saturn
using an
algorithm that
are not otherwise
detectable by a
computer due to
false-positives



Total Cost to
NASA \$100,000

Challenge
Award
\$28,400

Detects 81%
of known
anomalies in
the rings of
Saturn

[topcoder]™

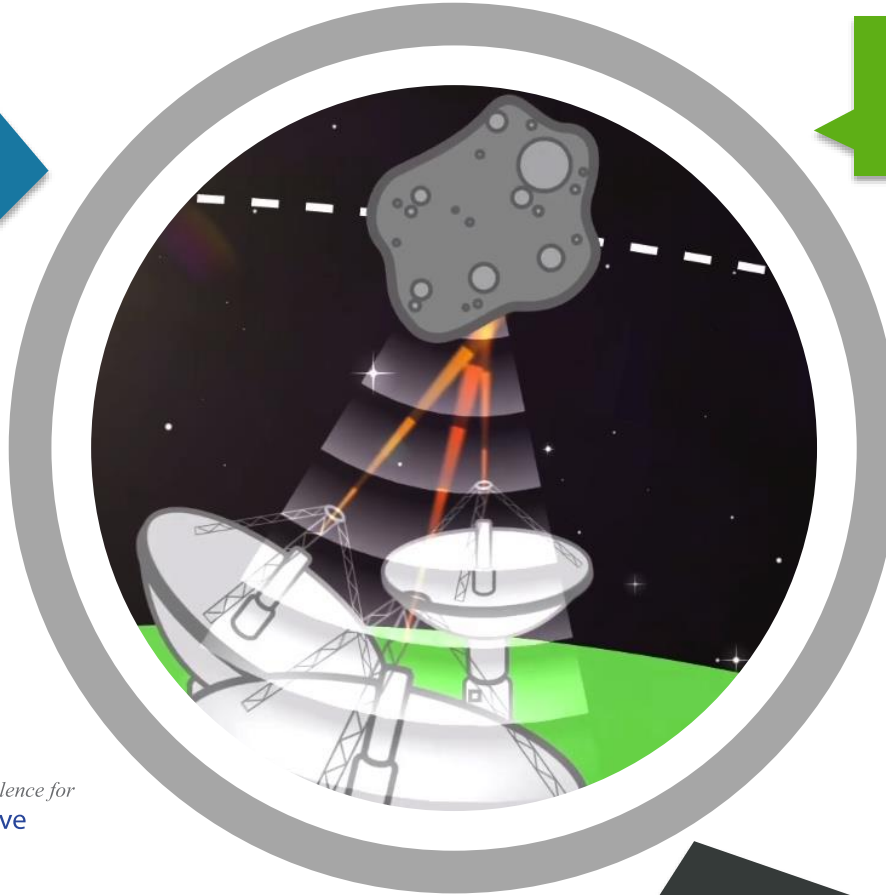


Results

- Algorithm improves understanding of ring phenomena, ring structure and can potentially find new moons
- Solution found 81% of known anomalies and 4 new not previously identified propellers (propellers are created by moons hidden in the rings)

ASTEROID TRACKER

Challenge -
Optimize the use
of an array of
radar dishes
when tracking
Near Earth
Objects



Total Cost to
NASA \$61,386

Challenge
Award
\$36,288

1-2 FTE
Cost
Savings

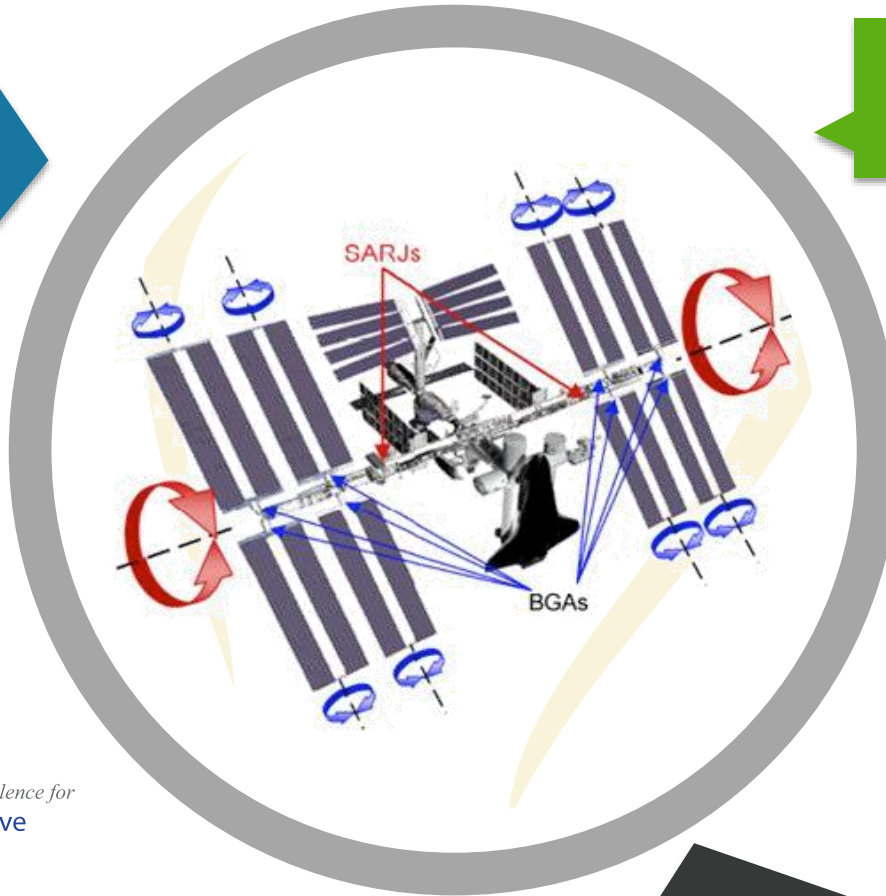


Results

- Provides time based allocation of dishes to various target asteroids
- Delivered as Open Source software under an Apache 2.0 license

ISS LONGERON

Algorithm for power optimization for the International Space Station to maximize power production while minimizing impact to solar array structure



Total Cost to NASA \$80,000

Challenge Award \$40,450

459 Participants & 2000+ submissions



Results

- Resulting algorithm performs comparably with current ISS tools (but developed for a fraction of the price)
- Algorithm actually performs better on edge cases.

Using Competitions for Software Development

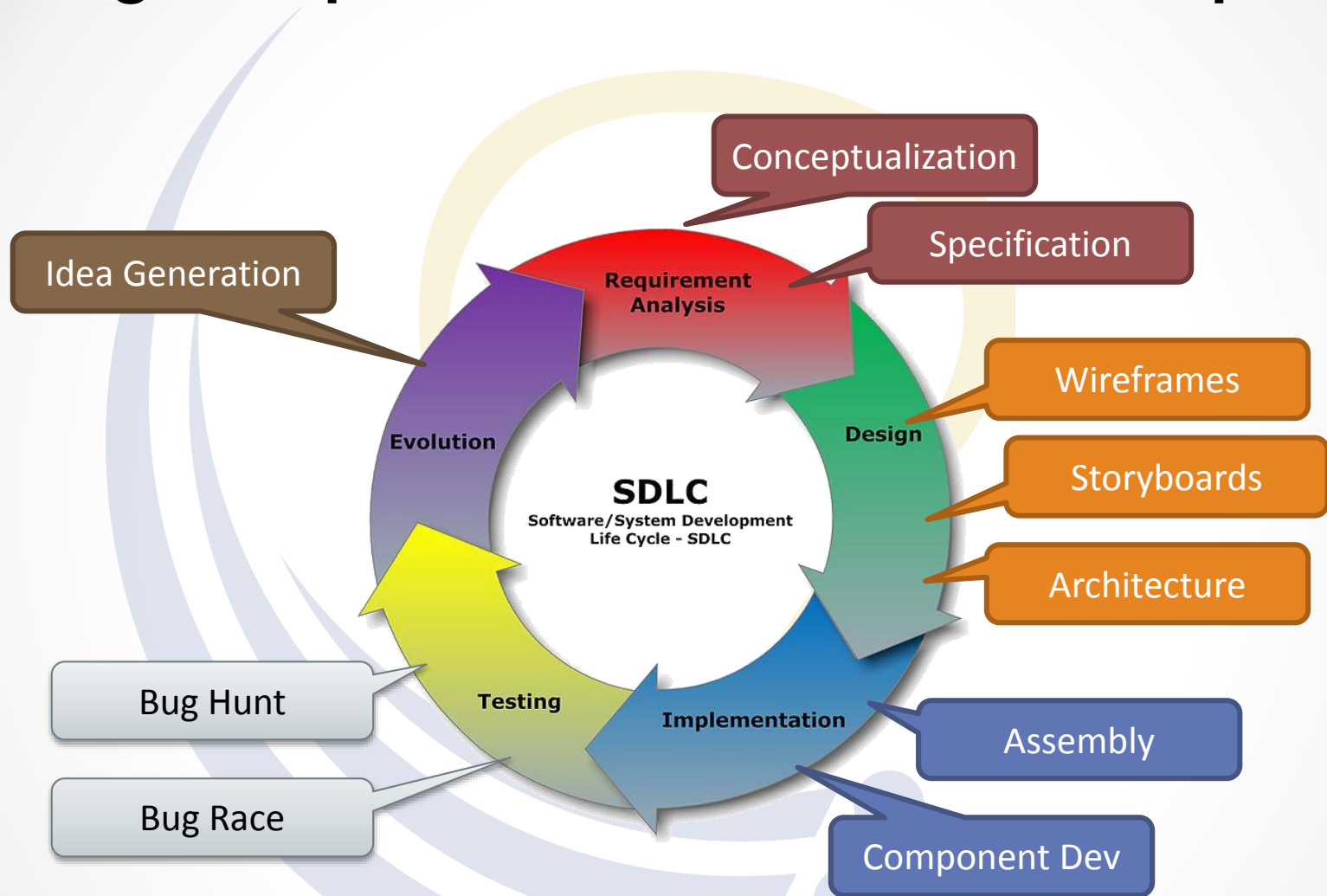
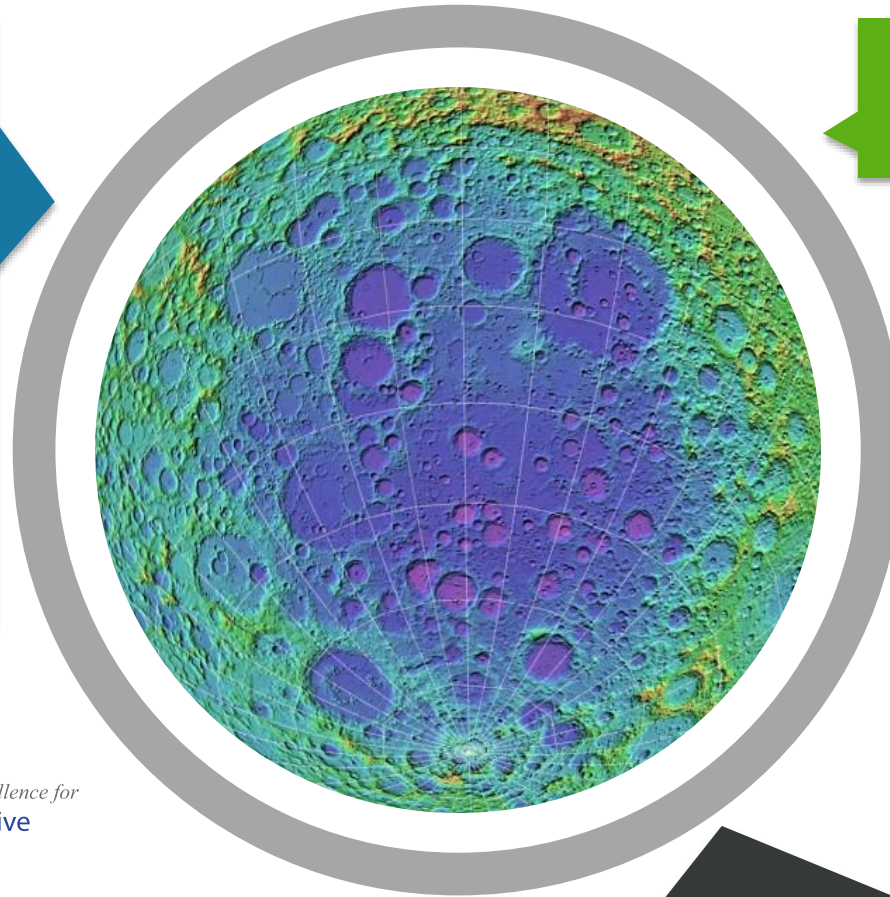


Image Credit: Wikipedia, *Systems development life-cycle*, http://en.wikipedia.org/wiki/Systems_development_life-cycle (as of Mar. 27, 2013, 05:48 GMT).

LUNAR MAPPING AND MODELING PORTAL

Challenge – develop an application that takes raw images from the Lunar Reconnaissance Orbiter (LRO) and turns them into rich visualization layers



Total Cost to NASA \$81,724

Challenge Award \$12,625

Image processing time reduced from 19 to 3 hours



Results

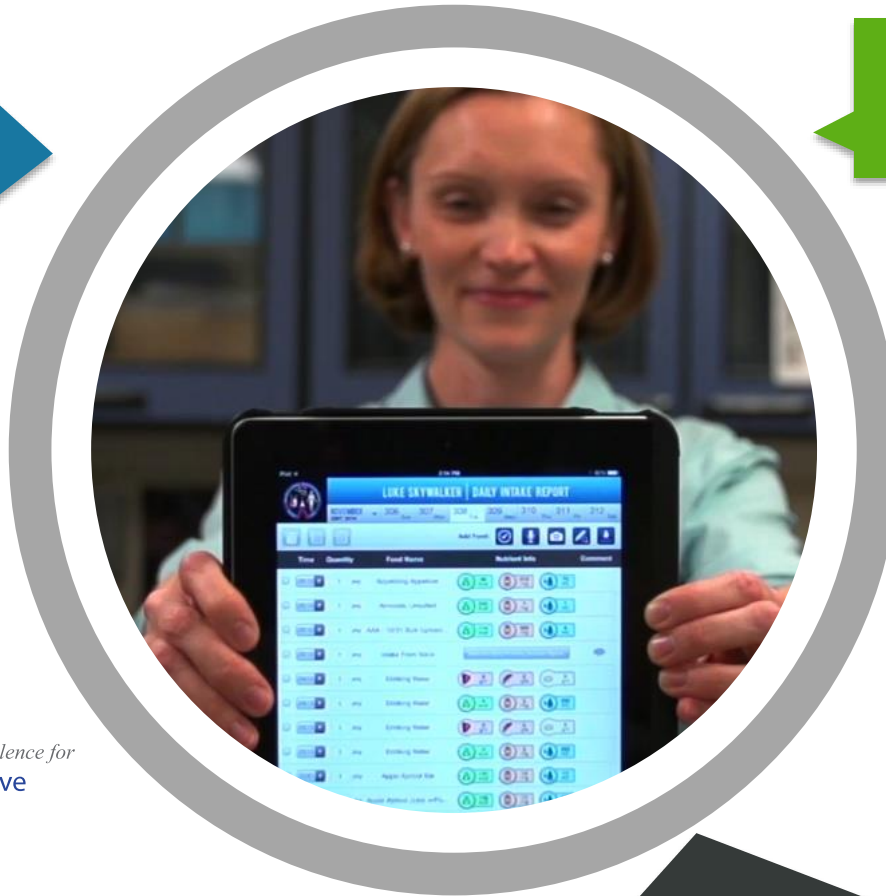
- Online tool processed LRO images into hi-res geo-referenced mosaic
- Reduced processing time from 19 to 3 hours
- Additional reduction in time by adding additional nodes

ISS FOOD INTAKE TRACKER

Challenge -
Create an iPad
application for ISS
crewmembers to
easily enter their
dietary intake

Total Cost to
NASA \$144,600

Challenge
Award
\$36,288



More
Detailed
Food Log
plus Bar
Code
Scan

[topcoder]™



Results

- Will provide NASA scientists a better understanding of nutrition to help mitigate negative physiological effects of spaceflight
- Scheduled for operational use starting in June 2016

DTN Challenge Series

The NASA-wide DTN team has utilized crowd-based challenges to access innovative solutions to hard problems and extend their development team's capabilities

8 Challenges
over 2 years

Total Spent
\$331,630



Used to
develop
actual
flight
software



Results

- SW Implemented: LTP Auth, Astro Email, Neighbor Discovery
- Innovation: Security Key Architecture, Killer App
- User Interface: DTN Dashboard
- Interface Testing/Validation: DTN2 implementation of DTPC
- Graphics: Series Infographics/DTN Logo

DTN Security Key Architecture

Challenge – Develop a conceptual architecture for exchange of security keys in a disrupted and/or delayed network. There was no known method for achieving this.



Total Cost to NASA \$86,985

Challenge Award \$26,045

Solved a Previously Unsolved Problem



Results

- Resulting architecture successfully solved the problem by applying a variation of the Byzantine Generals' problem (typically used for distributed computing).

DTN ASTRONAUT EMAIL

Challenge – Fix ISS crew email issue caused by communications time delay by adding Disruption/Delay Tolerant Network (DTN) protocol to ISS email software suite.



Total Cost to NASA \$142,500

Challenge Award \$52,213

Cost was 75% of est NASA dev. costs

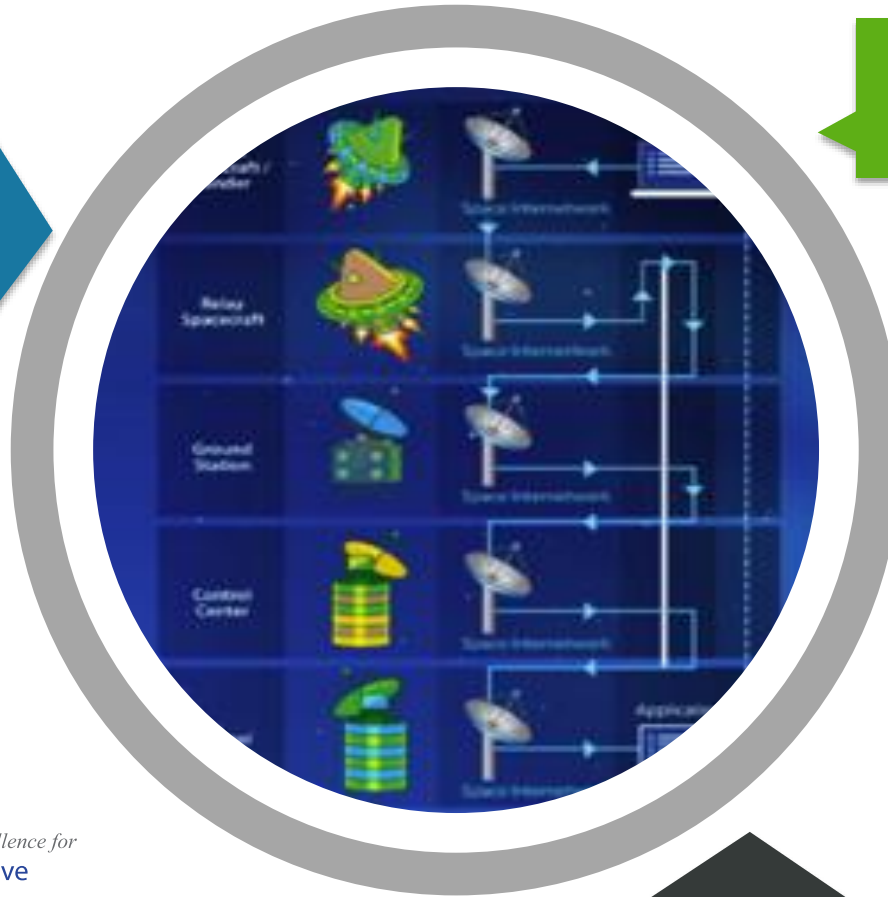


Results

- Enables large file transfer between ISS and the Earth
- Flight certification in process for use on ISS
- Provides a long term solution for email for deep space human exploration missions

DELAY TOLERANT PAYLOAD CONDITIONING

Challenge –
Validate the
DTN2
implementation
of the DTPC
protocol and
provide
interoperability
testing against
the ION
implementation.



Total Cost to
NASA \$18,100

Challenge
Award
\$8,356

Test and
validation
of SW
against
specs

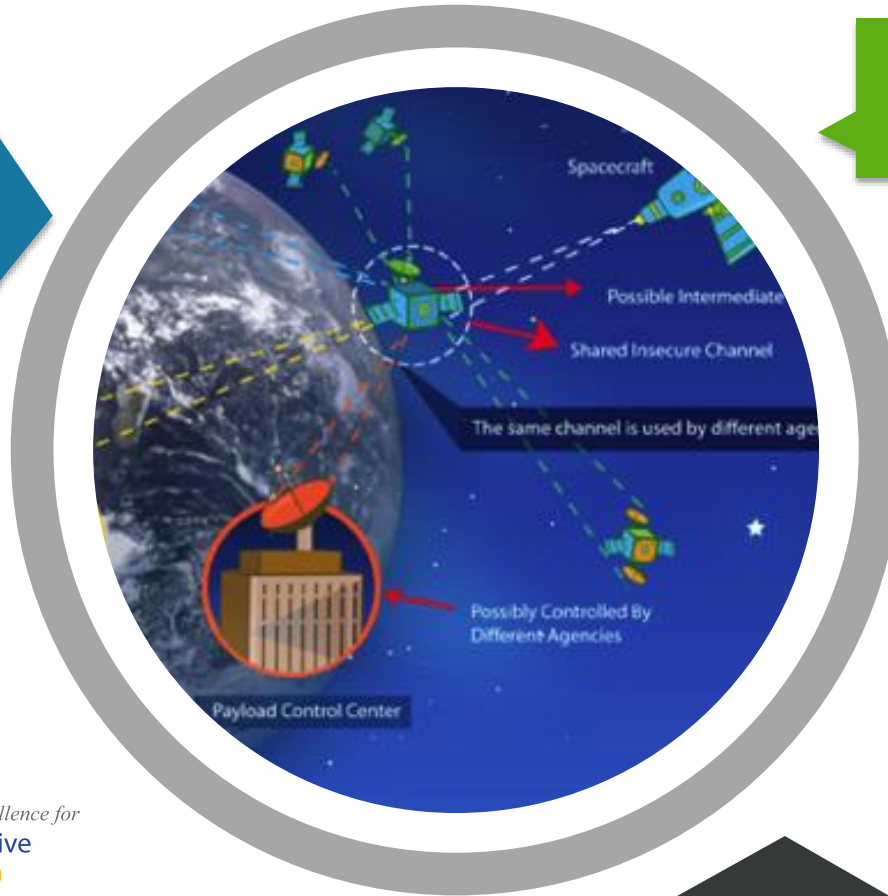


Results

- Produced 66 test scenarios
- Produced 20 test cases
- Successfully demonstrated DTPC interoperability between DTN2 and ION

LTP Authentication

Challenge –
Implement the
Lidlicker
Transport
Protocol's
Authentication
specifications
for the ION DTN
implementatio
n



Total Cost to
NASA \$92,300

Challenge
Award
\$52,385

Code
Integrated
into ION
Code
Base

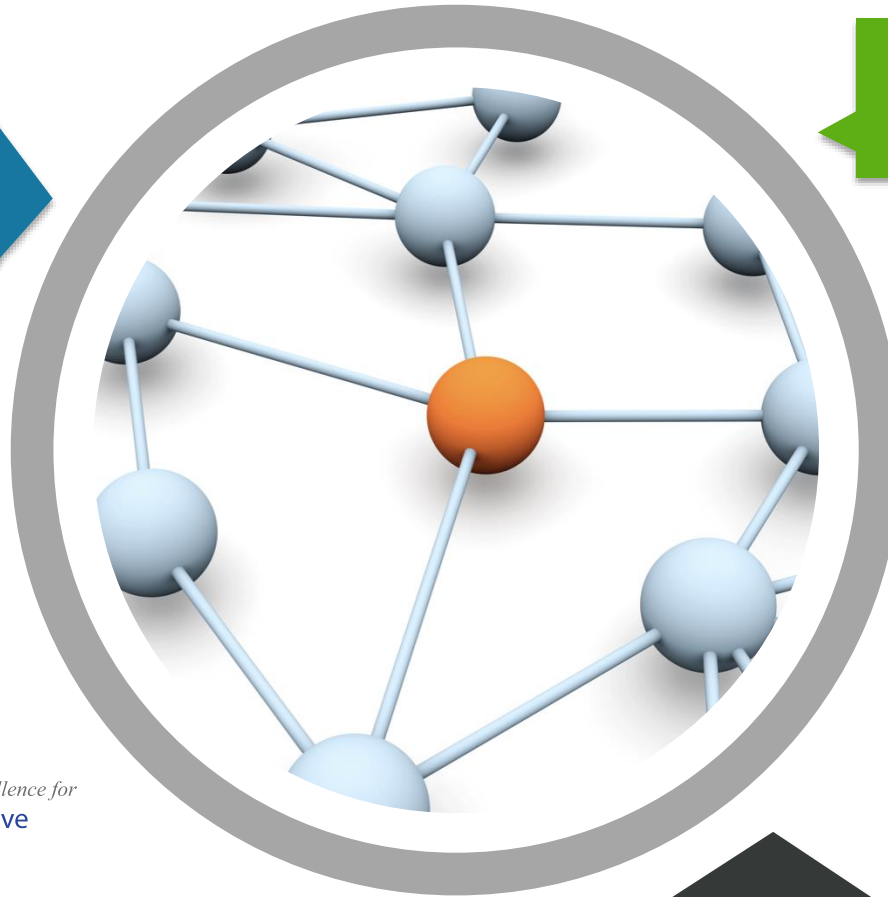


Results

- 2,780 Lines of software code
- Very complete test cases with reusable products (VMs).
- Discovered issues with specifications (valuable to CCSDS).
- Considered a significant win for the team.

DTN Neighbor Discovery

Challenge –
Update the DTN
ION
implementation
to include the IP
Neighbor
Discovery (IPND)
protocol
specification



Total Cost to
NASA \$104,129

Challenge
Award
\$45,573

Code
Integrated
into ION
Code
Base



Results

- IPND was successfully implemented and integrated into the ION code base in just 5 months.
- ION is now compatible with DTN2 and IBR.
- Enables the future addition of dynamic routing for DTN.

DTN Dashboard

Challenge –
Develop a user
interface that
can be used to
do network
management
functions for a
scalable DTN
network.



Total Cost to
NASA \$23,549

Challenge
Award
\$14,832

Selected
the best
features
from 12 UI
designs



Results

- Designed a UI that is easy to use, intuitive and provides capabilities to help manage DTN networks.
- The UI is extremely intuitive and provides the capability to monitor and manage remote nodes in a DTN

SOLUTION MECHANISM GUIDE

Challenge -
Create an online
tool that allows
users to answer a
series of
questions to
pinpoint solution
mechanisms to
best fit their
project needs.



Total Cost to
NASA \$56,500

Challenge
Award
\$37,474

Cost
Effective

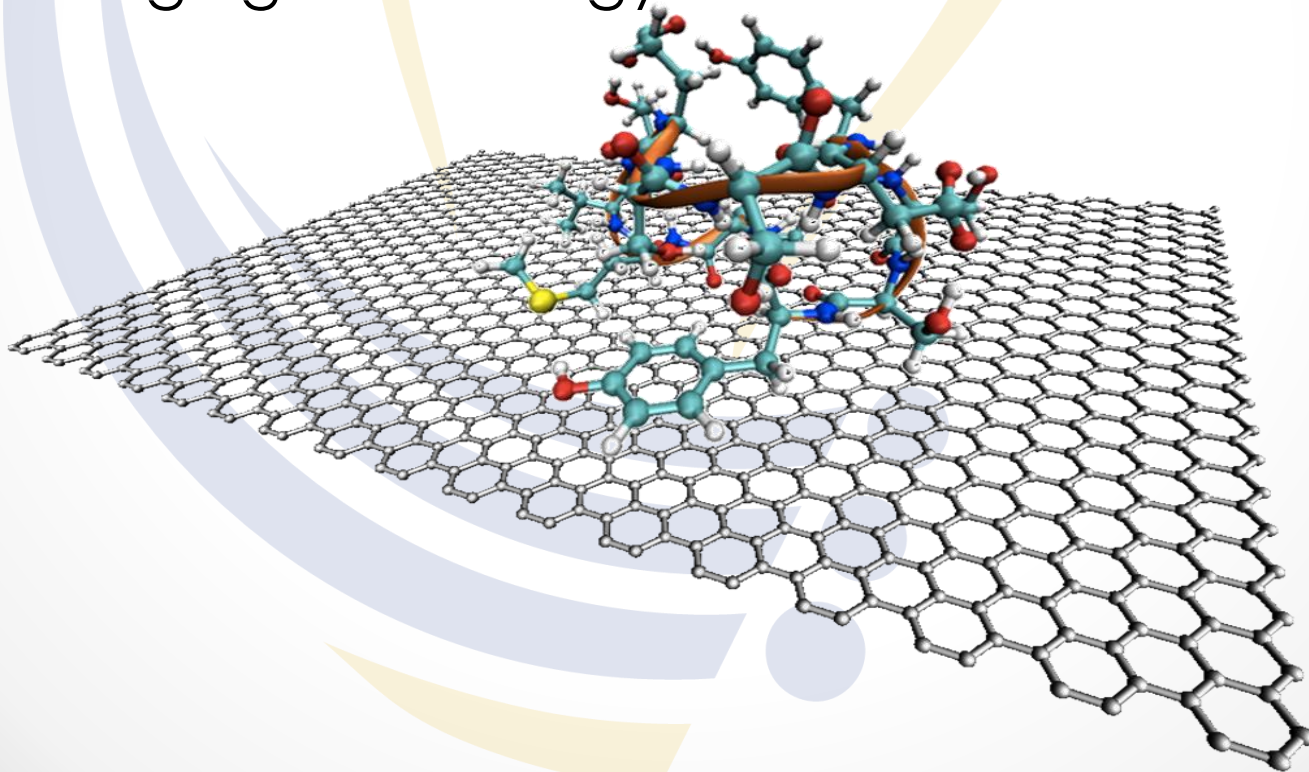


Results

- User and administrative interfaces based on tailorable content management schema
- Delivered as Open Source software under an Apache 2.0 license
- Results exceeded initial expectations – tool currently internally deployed on NASA's network and deployed in the Human Health and Performance Directorate

Searching for Technologies

Using New Methods to Search for New and Emerging Technology to Meet NASA's Needs



Yet2.com



Technology Searches



Provides a “matching” service that finds technologies and solutions from industry, academia, and/or individuals for a given need/challenge.

Includes a 130,000 member community and links to over 16,000 commercial entities.

Very effective (and cost effective) in searching for existing products or development efforts.

INTRACRANIAL PRESSURE MONITOR

A technology search challenge to find emerging technologies that could help measure intracranial pressure non-invasively.



Budget
\$20,000

4 month
schedule

Winning
solution from
a world
recognized
leader in the
field

yet2.com

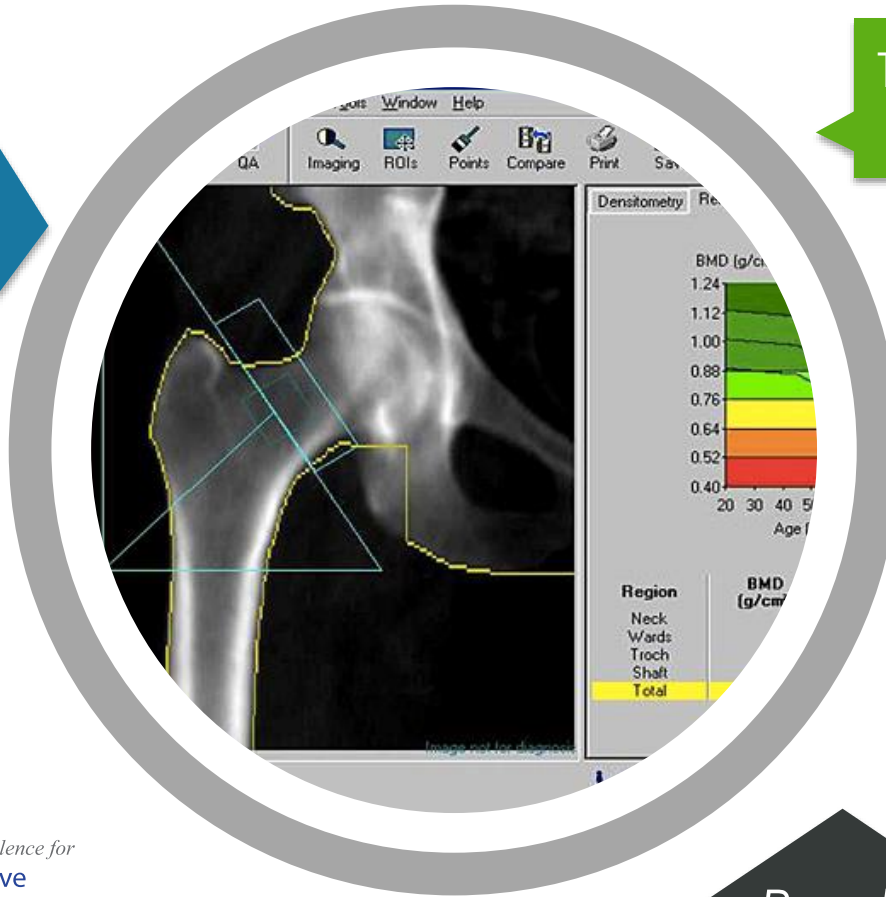


Results

- 3 high interest solutions identified (1 resulting in a partnership)
- "Much more than (they) expected! Very pleasantly surprised that this process exposed so many potential solutions with such wide breadth and depth." – Challenge Owner: J. Villereal

BONE DENSITY MEASUREMENT

A technology search for clinically-useful tech. sensitive to assess the microstructure of "spongy" bone that is found in the marrow cavities of whole bones



Total Cost to NASA
\$20,000

3 month
schedule

Worldwide
search across
industry,
academia,
and gov't

Results

- 51 technology leads identified via the search
- Challenge owner was pleased with the contacts made through the scouting effort.
- 5 active leads resulted from the search.

yet2.com



MONITORING WATER AND BIOCIDES

A search for tech to monitor microorganism content of stored potable water in real time & report the water's status to assure its continued potability for as long as a year.



Budget
\$20,000

3.5 month
schedule

Over 2000 hits
of interest
from
organizations
around the
world

yet2.com



Results

- 61 technology leads identified via the search (over 2000 hits). 8 active leads resulted from the search.
- Challenge owner was Impressed with information received from effort.
- Found it far more affordable than an SBIR effort and as valuable.

Micro-Purchase Design Challenges

Leveraging Low Cost Competition to Access Diverse, Innovative Design Space



GRAB**CAD**



3D PRINTABLE ISS HANDRAIL CLAMP

Challenge to develop a design for an ISS handrail clamp that could be 3D printed and still withstand the loads and stresses required.

Challenge Budget
\$3,000

Challenge Prize
\$2,000

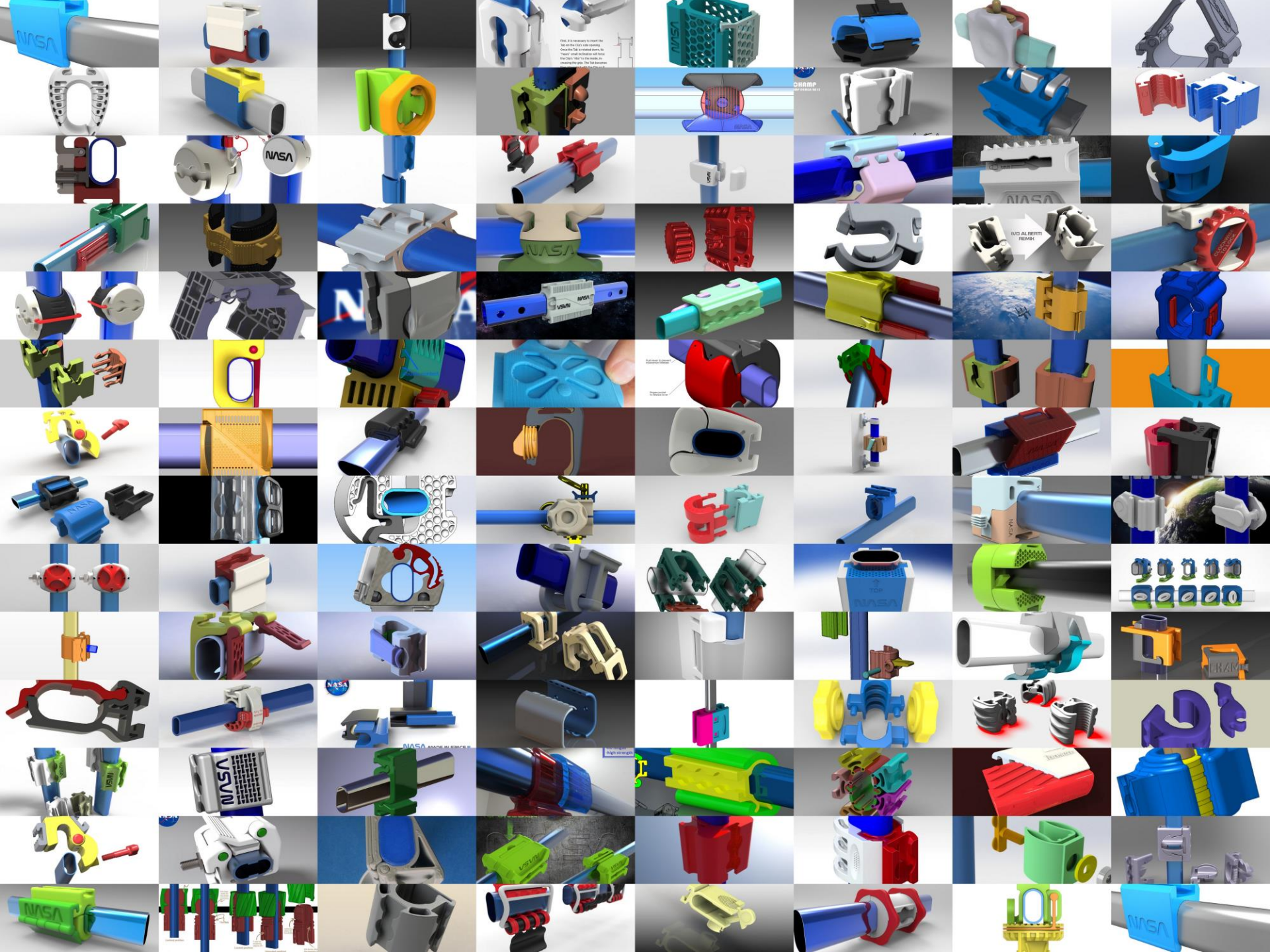
492
submissions
in 30 days

GRABCAD

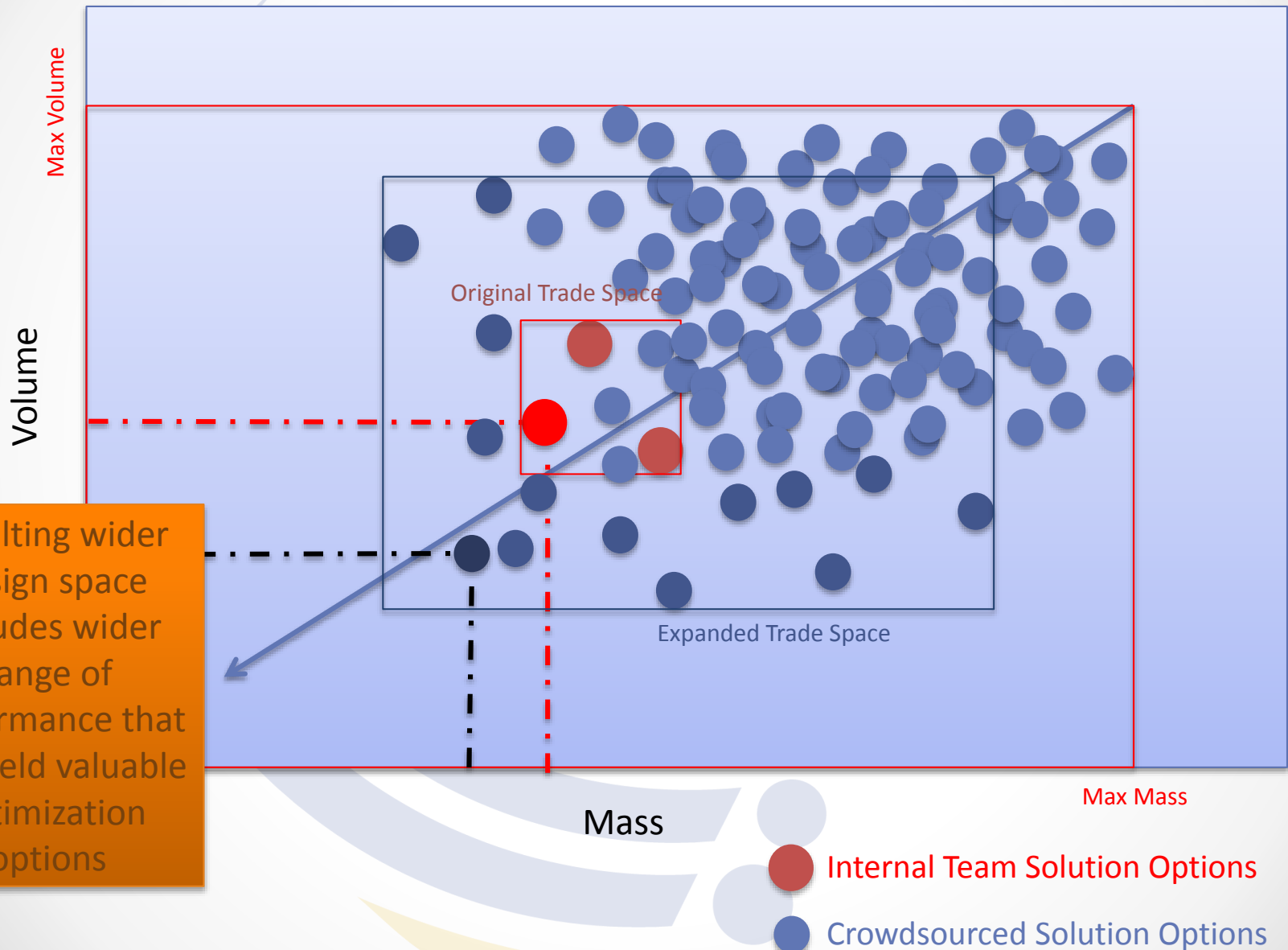


Results

- Selected 5 winning designs from 492 diverse and innovative mechanical designs demonstrating a wide range of approaches.
- Winning designs evaluated for best approaches for in-space printing.



Typical Hardware Design Space (Performance Box)



GRABCAD GE Design Improvement

GE asked the GrabCAD Community to redesign a **jet engine bracket** via 3D Printing methods.

The original bracket weighed 2,033 grams.

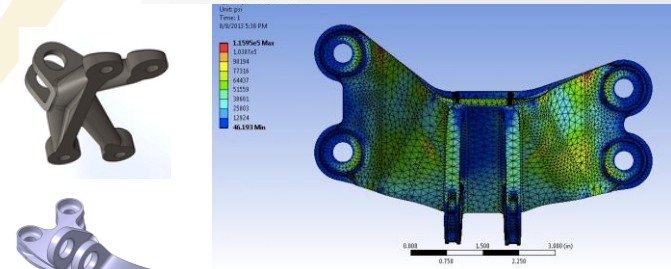
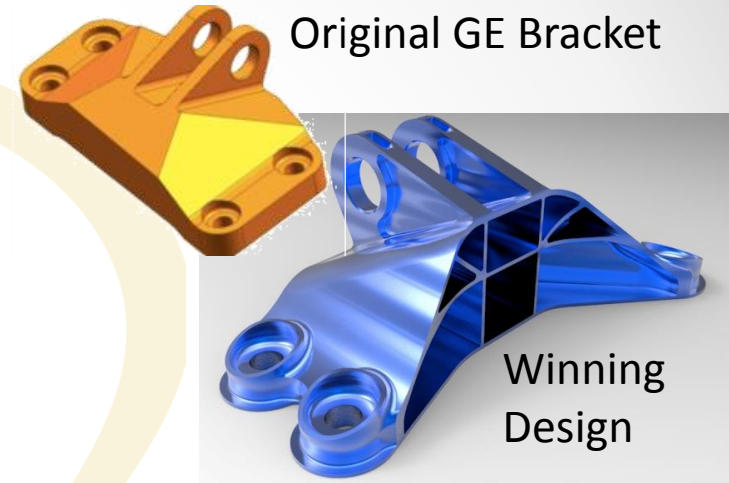
The winner, M Arie Kurniawan, was able to **slash its weight by nearly 84%** to just 327 grams (0.72 pounds.)

Phase I: 640 Entries for 10 \$1,000 prizes.

GE Aviation **3D printed the 10 shortlisted designs** at its **additive manufacturing** plant from a **titanium alloy** on a direct metal laser melting (DMLM) machine.

Phase II awarded a total of \$20,000 for the top 8 designs that passed testing.

The GE Global Research (GRC) engineers strapped each bracket to an MTS servo-hydraulic testing machine and exposed it to axial **loads ranging from 8,000 to 9,500 pounds. Only one of the brackets failed** and the rest advanced to a torsional test, where they were exposed to torque of 5,000 inch-pounds.



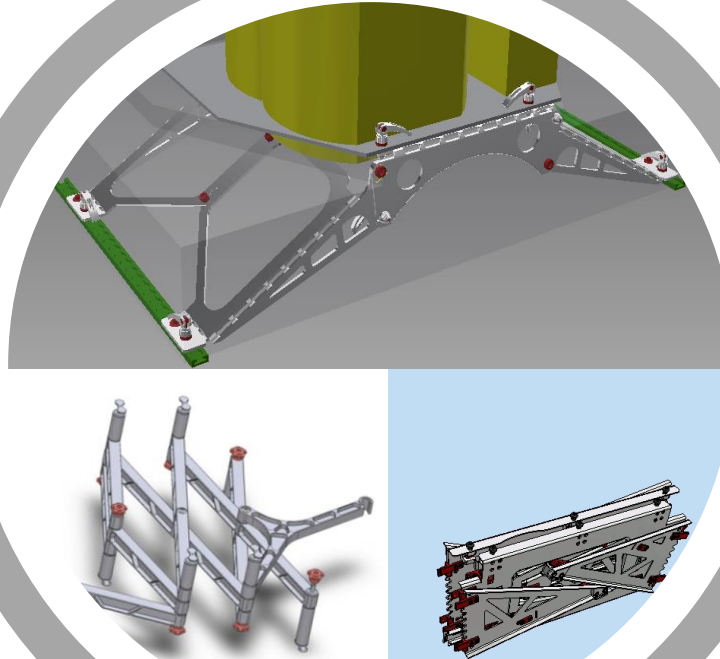
EXPERIMENT ATTACHMENT SYSTEM

Challenge to develop a structure to attach an experiment to an ISS rack with structural, stowage, and crew assembly constraints.

Total Cost to NASA \$3,500

Challenge Prize \$3,000

50
submissions
in 30 days
from 23
countries



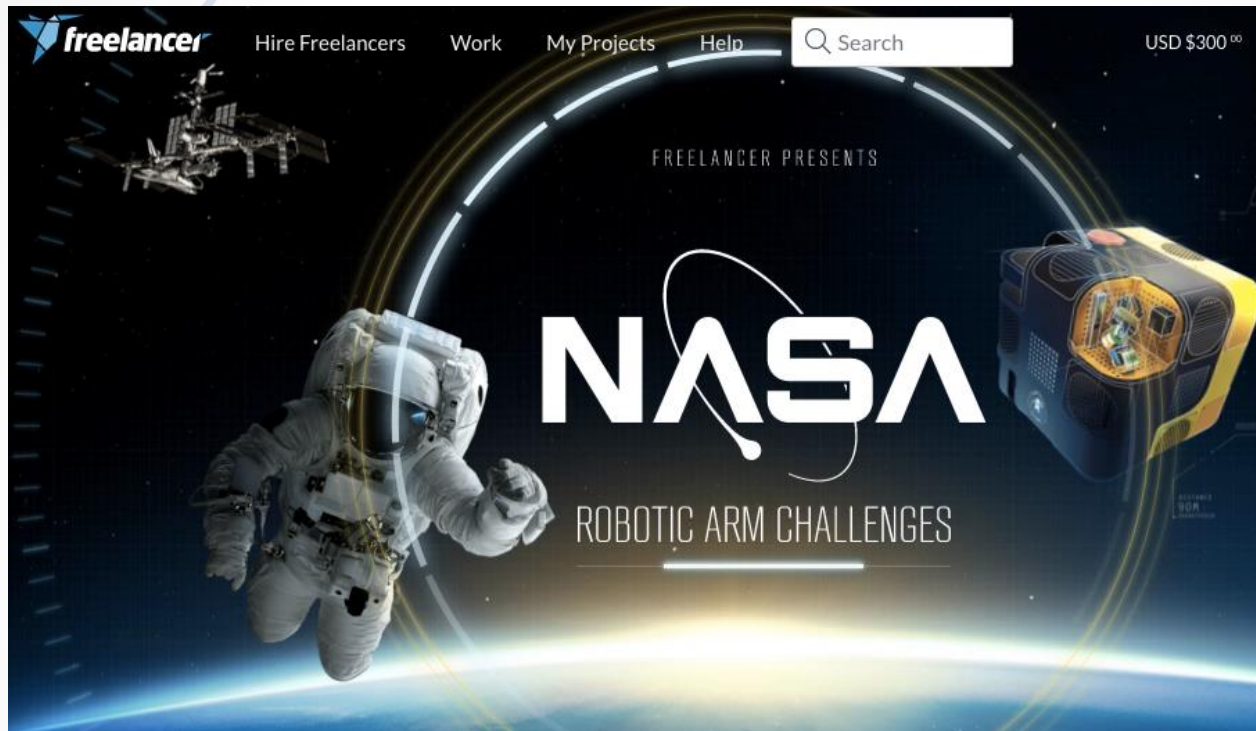
GRABCAD



Results

- Selected 5 winning designs from 50 diverse and innovative mechanical designs demonstrating a wide range of approaches.
- Designs included manufacturing considerations and stress analysis.
- Winning designs will be used to inform final ISS design.

Pilot Project



- Freelancer.com is a community of over 18M members who do a variety of freelancer work.
- Challenges provide them a way to build their portfolio.
- They charge very little overhead (2.3%) for contest.
- CoECI ran a set of pilot challenges to see if there was value in these challenges (\$10K for the pilot challenges) using a Gov't P-Card.

ROBONAUT SIM TOOLS MODELING

Challenge to develop 3D CAD models of 14 different Robonaut testing tools (from photos) to be used in a testing simulation.

Challenges Budget
\$1,100

Challenge Prizes
5x\$50, 5x\$75,
3x\$100, 1x\$150

Almost 300
submissions
across 14
10 day
challenges

Results

- Most challenges resulted in an acceptable submission by day 3.
- Demonstrated the power of the NASA brand and the desire of skilled people from around the world to contribute to NASA projects.
- In-house development estimated to be 3-10 times more expensive.



PROJECT LOGOS/GRAPHICS

Challenge to develop graphics and logos for various projects that reflect the project based on information provided about the project.

Challenges Budget
\$1127

Challenge Prizes
1x\$100, 2x\$150,
2x\$200, 1x\$300

Over 1900
submissions
across 6
challenges

Results

- Evaluation showed \$200 prize optimal for around 200 submissions.
- Showed how individual submissions can be customized via feedback to freelancers.
- Demonstrated NASA brand power and the desire of skilled people from around the world to contribute in a meaningful way to NASA projects.



DTN KILLER APP IDEATION

NASA's DTN project ran an Ideation challenge to find a idea for a smartphone app that could help infuse DTN protocols into terrestrial uses.



Image from Google: Similar "Signal Finder" Android App

Total Cost to NASA \$512

Challenge Prize \$500

67 submissions received over 30 day challenge

Results

- Winning Concept was an Offline Coverage Mapping App.
- Demonstrated use of a public crowdsourcing platform with very low cost overheads to reach a larger global community.
- Winner was a Physicist from Chicago who joined Freelancer just to participate in this challenge (found on challenge.gov).



ASTRONAUT SMARTWATCH UI CONCEPT

Challenge to develop a UI concept for a smartwatch app that integrated ISS crew tools from the crew timeline, communications status, C&W, and timers.



Total Cost to NASA \$1535

Challenge Prize \$1500

245 submissions received over 30 day challenge

Results

- Winning Concept was from two User Interface experts from Canada.
- Challenge got significant worldwide news coverage (CNET, Time, Wired, Bloomberg, Forbes, etc (over 50 news outlets)).
- Winning concept was used as the starting point for demo software dev.



ASTRONAUT SMARTWATCH APP

A task on Freelancer.com where the recruited freelancer bid \$3000 to build the smartwatch app based on the UX concept contest.

Total Cost to NASA \$3,029

Task Schedule
5 months

Fully
functioning
prototype
app on a
Gov't P-Card



Results

- Fully functional implementation of crew timeline, caution & warning messages, communications status, and timers.
- Included a web based data emulator in the delivery.
- Hardware (Samsung Gear2) required custom OS programming.

NINESIGMA
Accelerating the Innovation Cycle



Active Design & Multimedia Contests

GrabCAD Contests

Sense the Pressure
Challenge by
Microtechnologies



Freelancer Contests

UI/UX of IOS & android
mobile app

YouTube Ad

GrabCAD	4 open challenges (160+ Total)	3M members
CAD Crowd	5 open challenges (45+ Total)	10K members
Freelancer	1077 open challenges (9M+ Total)	19M members
Tongal	47 open challenges (500+ Total)	100K members

Over 1100 government and industry design & multimedia challenges are in progress right now*.

*As of May 13, 2016

CAD Crowd Contests

Design a stand for a
virtual Reality Headset



**ATG's Automotive
Concepts 2016 - 2**

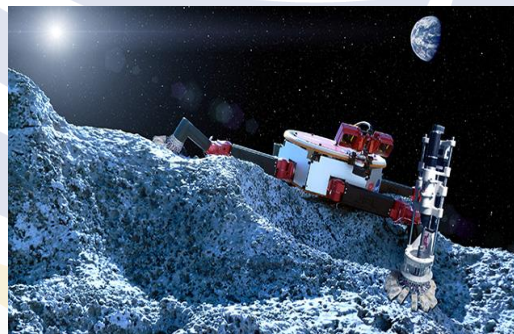
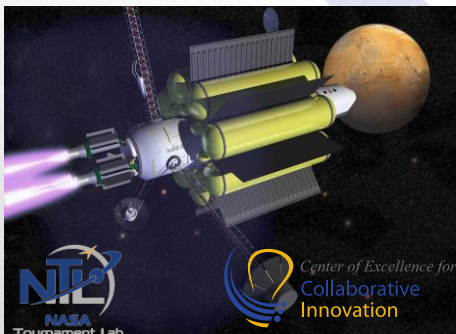
Westin Hotels Video

Allstate Host Advantage
Video



How Could This Make a Difference to NASA?

- Imagine how NASA could advance its systems if we actively **set aggressive design goals** and used challenges to see how far we could get?
 - Component **mass** and/or **volume** reduction
 - **Power** reduction
 - Algorithm **performance** (speed, accuracy, efficiency)
 - New ideas, approaches, & methods
- What if we took our Failure Effects & Modes Analysis (FEMA) and analyzed them for our least reliable components **and set challenge goals to improve them** (bringing up the overall system reliability)?
- What if we **decomposed systems/operations based on risk** to find those defined issues that might have an solution in the crowd?

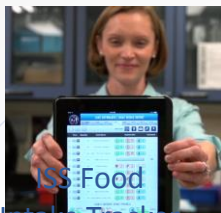




Asteroid Data
Hunter



Asteroid
Tracker



Intake Tracker



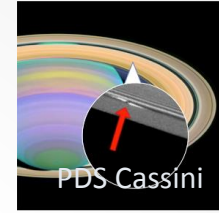
IntraCranial
Pressure



DTN Astronaut
Email



Mars Balance



PDS Cassini



DTN LTP
Authentication



DTN
Dashboard



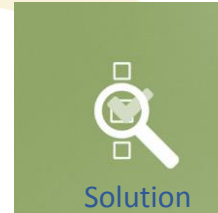
DTN DTN
Interoperability



DTN Neighbor
Discovery



Robonaut Vision
Algorithms



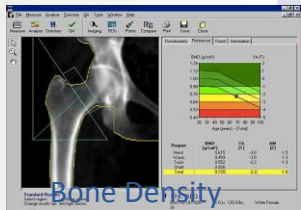
Solution
Mechanism Guide



ISS Handrail
Clamp



DTN LTP
Authentication



Bone Density
Measurement



Astronaut
Smartwatch



It Already Is Making a Difference!



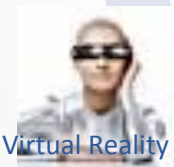
ISS Solar Array
Pointing



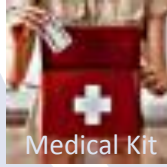
Micro Purchase
Pilot CAD/Graphics



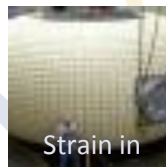
Solar
Prediction



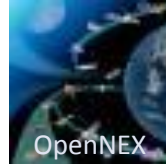
Virtual Reality
Exercise



Medical Kit
Tracking



Strain in
Kevlar



OpenNEX
Climate Data



Water
Monitoring



Mars
Pioneering



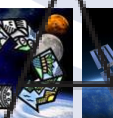
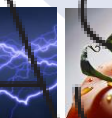
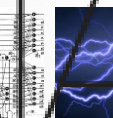
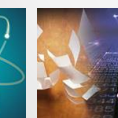
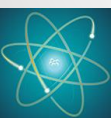
Inspired
Exercise



Food
Preservation



Compact
Exercise



CoECI's Crowdsourcing Experience

249 Challenges Total Completed or in Progress (with 10 more in formulation)



21 Innovation:

7 Ideation*

13 Theoretical

1 Reduction to Practice

1 Video

**3 USAID*



3 Innovation

1 Consultation Task

hero^x

2 Innovation

1 Video



17 Algorithms*

22 Software** ***

3 Ideation

6 Graphics/Design

**USPTO, USAID, 2 EPA*

***2 CMS, OPM, DOE*

**** APPLAUSE*

yet².com

13 Tech Surveys*

**1 EPA*

NASA@WORK

126 Challenges



4 Videos

GRABCAD

2 Eng. Design

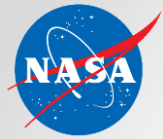


3 Ideation

15 CAD Modeling

10 Graphics

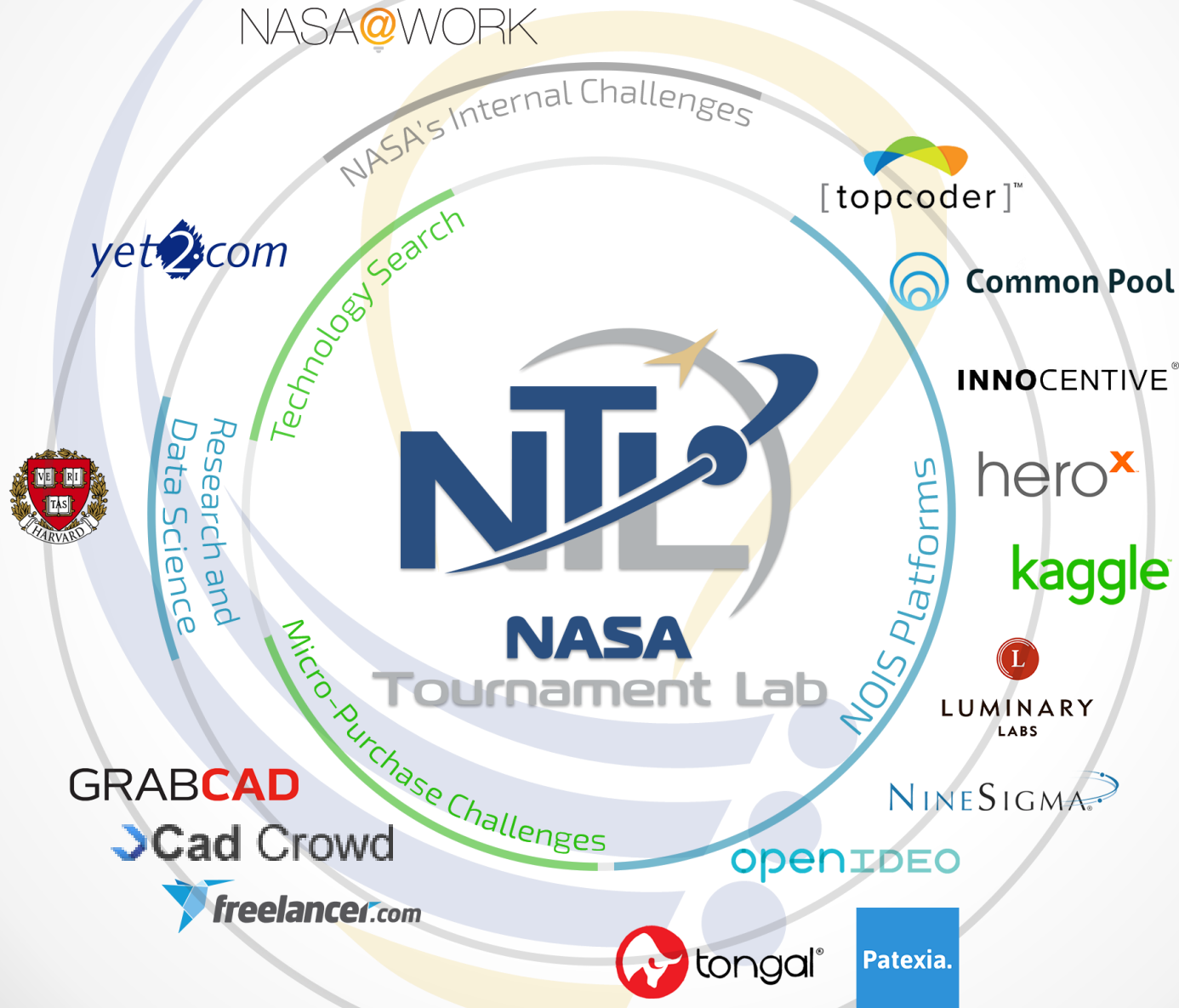
*Plus 1 SW dev task
and 30 Architecture tasks*



The CoECI Toolkit

Available to ALL NASA Projects

NASA@WORK



How You Can Leverage the Power of the Crowd?

Request a Challenge Workshop

NASA@WORK

Register

Participate in a Challenge

Launch a Challenge

Free - Weeks

Run an Innovative Problem Solving Challenge

\$30-60K, 3-6 mo.



Run a Software or Algorithm Challenge

Cost & Duration Depend on the Challenge

yet2.com

Run a Tech Search

\$21.4K, 4-6 mo.



Run a Micro Challenge

<\$3.5K, 2 mo.
Gov't Purchase Card

The *NEW* NASA Tournament Lab



www.nasa.gov/coeci